Responsive use of

So far the images have been somewhat static

```
<img src="http://placehold.
it/450x200/F8219F/121212.png">
```

HTML 4 required to use src and alt

```
<img src="..."
alt="I am somewhat pink">
```

XHTML required a closure

```
<img src="..." alt="..." />
```

HTML5 introduced new properties

srcset sizes



Why not <picture>?



srcset

Descriptor defines the width of the image (w) or the pixel ratio (x)

srcset width use case

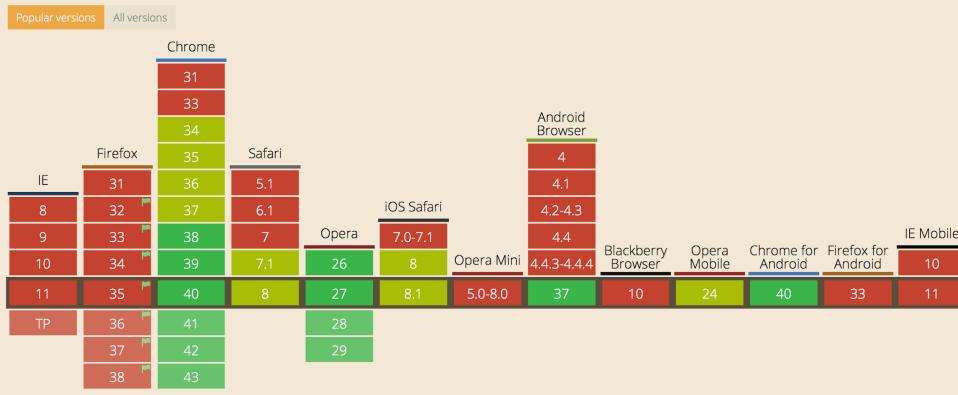
```
srcset="ape-a.jpg 768w, ape-b.jpg 1024w"
```

Usually used when the image has dynamic size

srcset pixel density use case

```
srcset="ape-1.jpg 1x,
ape-2.jpg 2x"
```

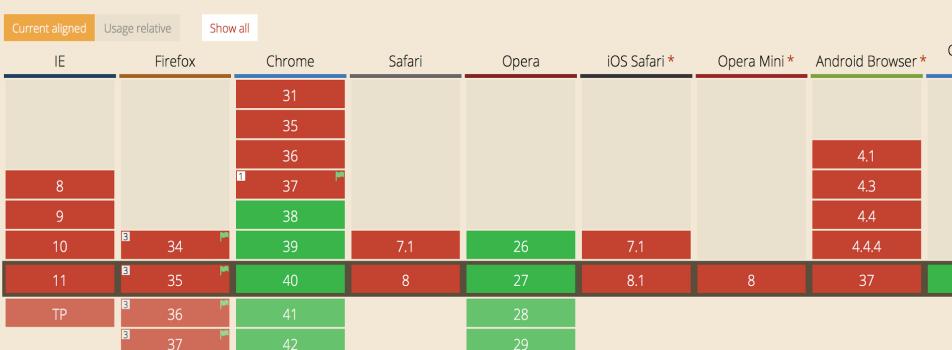
Usually used when the image is used in a fixed layout



Resources:

Improved support for high-resolution displays with the srcset image attribute

A responsive images method to control which image resource a user agent presents to a user, based on resolution, media query and/or support for a particular image format



Global



Latest release

-o- f8727be



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Downloads, documentation, and examples:

http://picturefill.responsiveimages.org

Assorted bugfixes, improvements to compatibility in AMD environments, minor improvements to performance and spec compliance.







srcset - benefit & problem

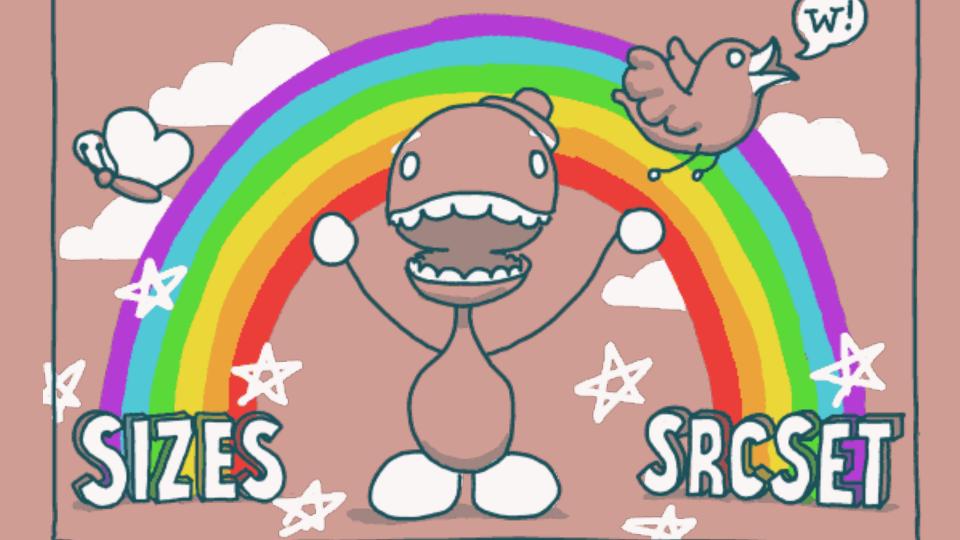
sizes

"If the srcset attribute is present, the sizes attribute may also be present"

sizes examples

First matched, first served. Default:

sizes="100vw"

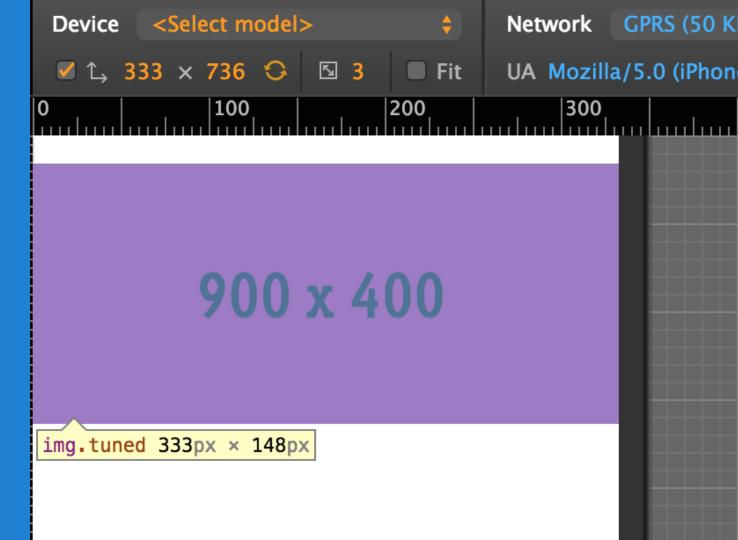


srcset & sizes - only benefit

```
<img src="pinky-450.png"</pre>
     alt="'I am somewhat pink"
     srcset="pinky-450.png 450w,
              pinky-700.png 700w"
     sizes="(max-width: 500px) 100vw,
             50vw">
```

Pixel density matters

x



Quiz

When srcset is unsupported by the given browser, which image from the example markup below will be downloaded?

What problems does this bring?

Duplication of media queries from styles to markup, hence semantics mixed

What problems does this solve?

Browser will download only the images that are best fitting to the given use case, hence better use bandwidth

What problems does this solve?

Developer can leave the calculations of which image to use in a given case to the browser

Would you like to know more?

Please see the talk "Responsive images are coming to a browser near you" by Yoav Weiss at VelocityConf 2014 youtube.com/watch?v=GC3VgcltKKI

More further reading

Please also see the in depth post by Eric Portis about the topic: ericportis.com/posts/2014/srcset-sizes

Thank you

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