

Integrated Web Stack with

# Angular

with Minko Gechev

[github.com/mgechev](https://github.com/mgechev)  
[twitter.com/mgechev](https://twitter.com/mgechev)  
[blog.mgechev.com](https://blog.mgechev.com)





**Minko Gechev**

mgechev

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Community Experience Distilled

# Switching to Angular 2

Build SEO-friendly, high-performance single-page applications  
with Angular 2

*Foreword by Miško Hevery, creator of AngularJS and Angular 2*

**Minko Gechev**

**[PACKT]** open source\*  
FUTURE-PROOFING  
COMMUNITY EXPERIENCE DISTILLED

# agenda



What is

**Angular 2**



One framework.  
Mobile and desktop.

GET STARTED



One framework.  
Mobile and desktop.

GET STARTED

# Mobile

- Web apps
- Ionic 2
- NativeScript
- React Native





One framework.  
Mobile and desktop.

GET STARTED

# Desktop

- Web apps
- Electron



**Angular 2 is**

**platform agnostic**



core

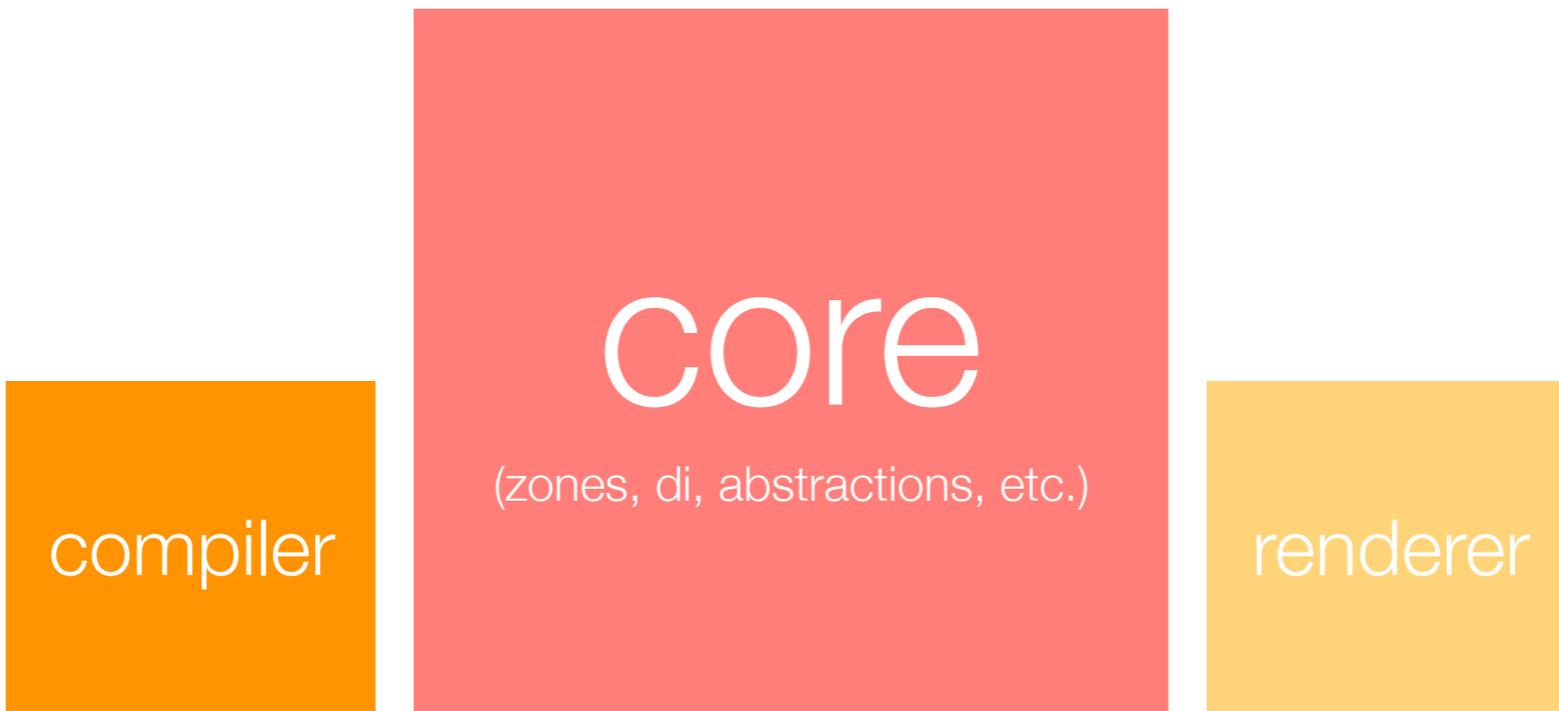
(zones, di, abstractions, etc.)



core

(zones, di, abstractions, etc.)

renderer







forms

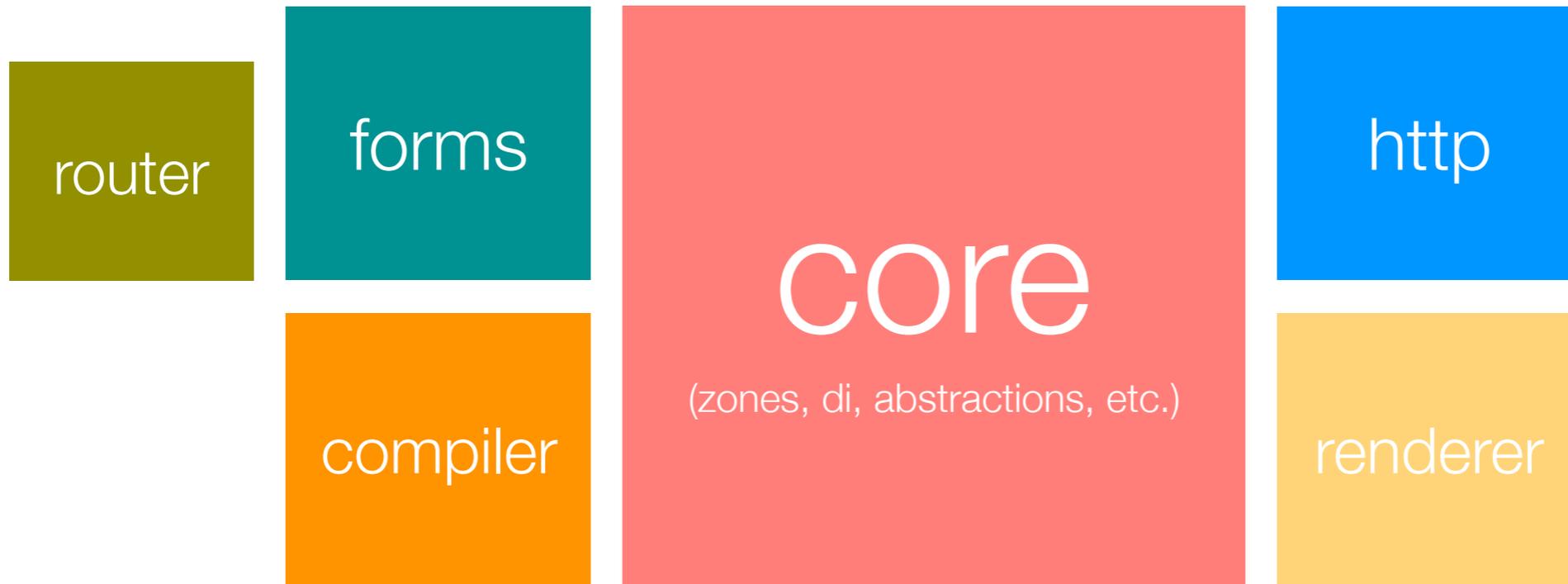
http

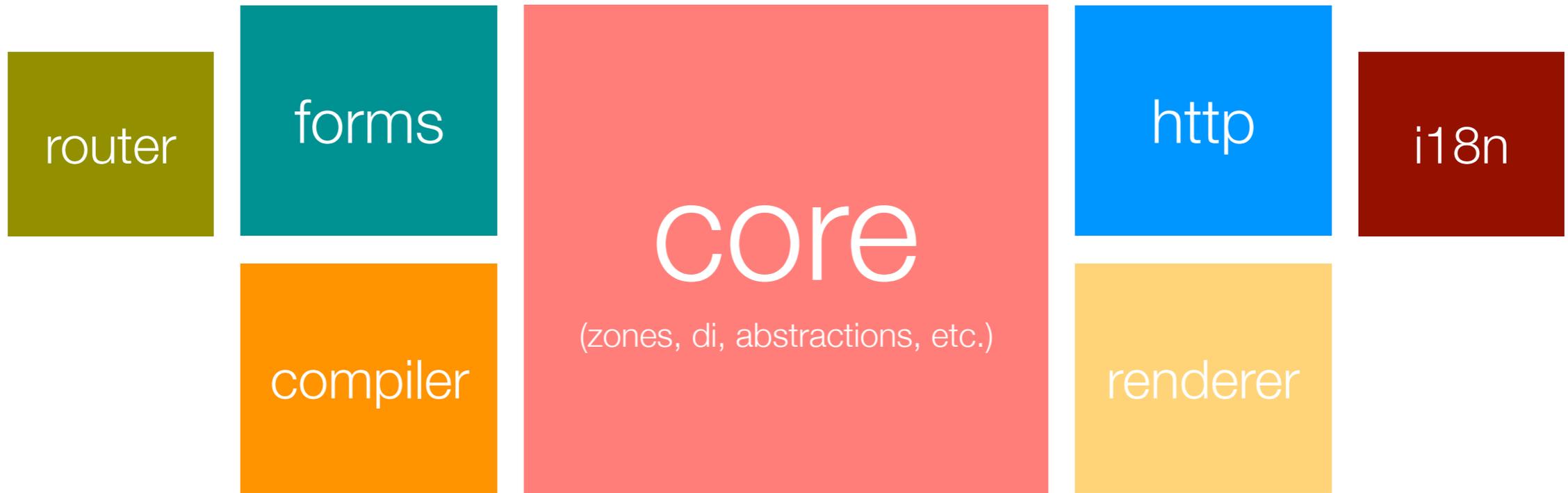
core

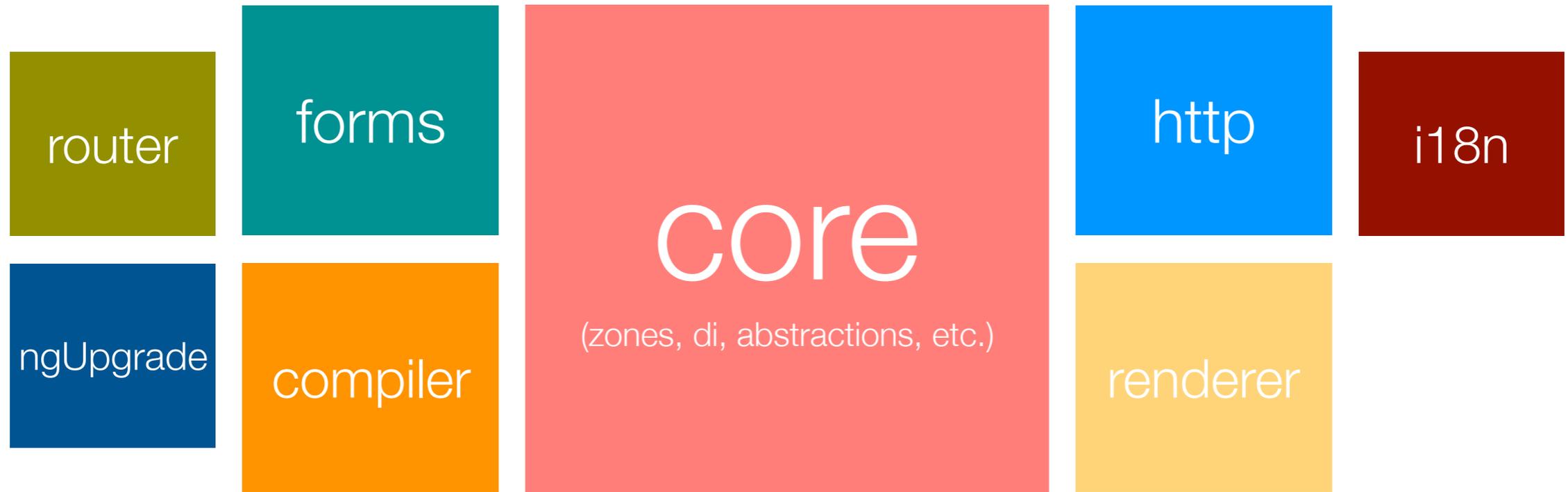
(zones, di, abstractions, etc.)

compiler

renderer









router

forms

core  
(zones, di, abstractions, etc.)

http

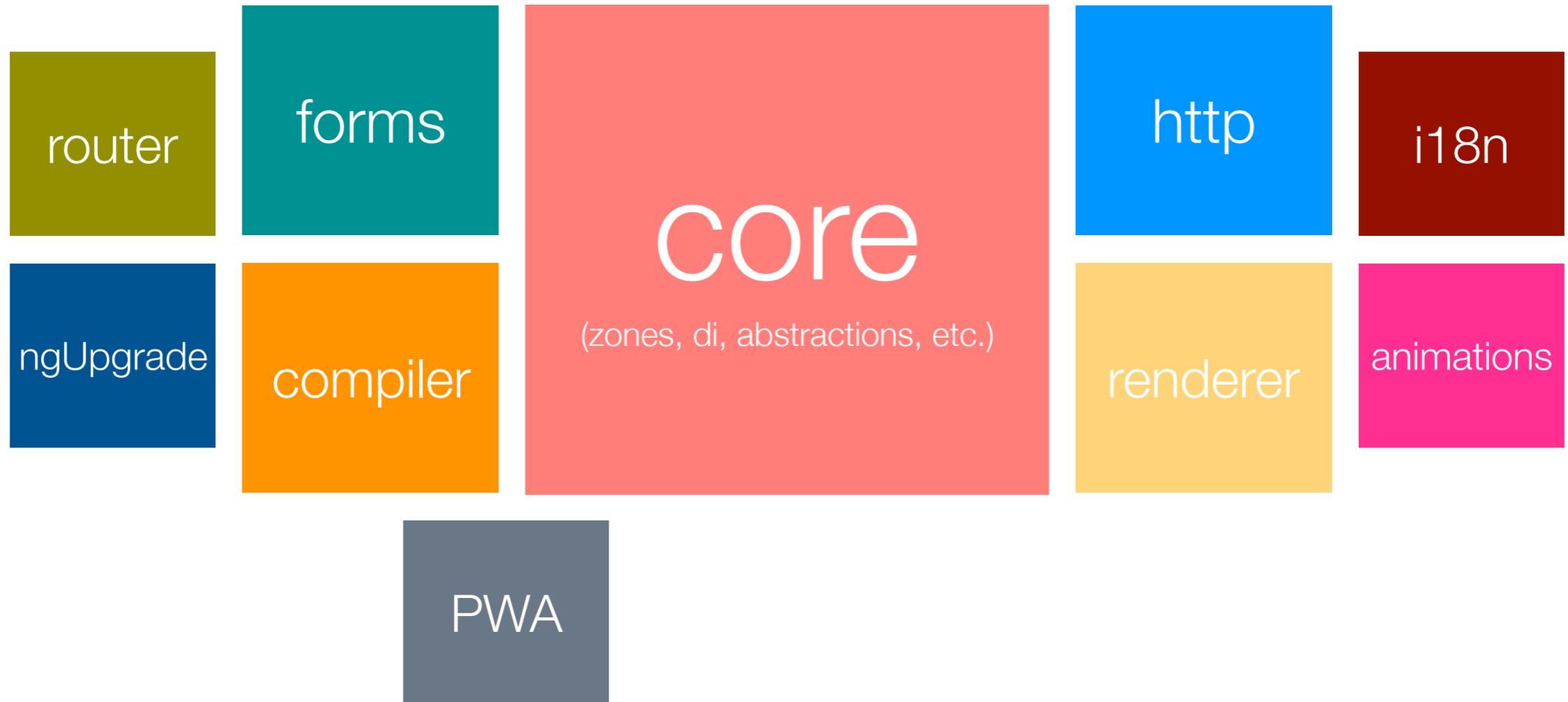
i18n

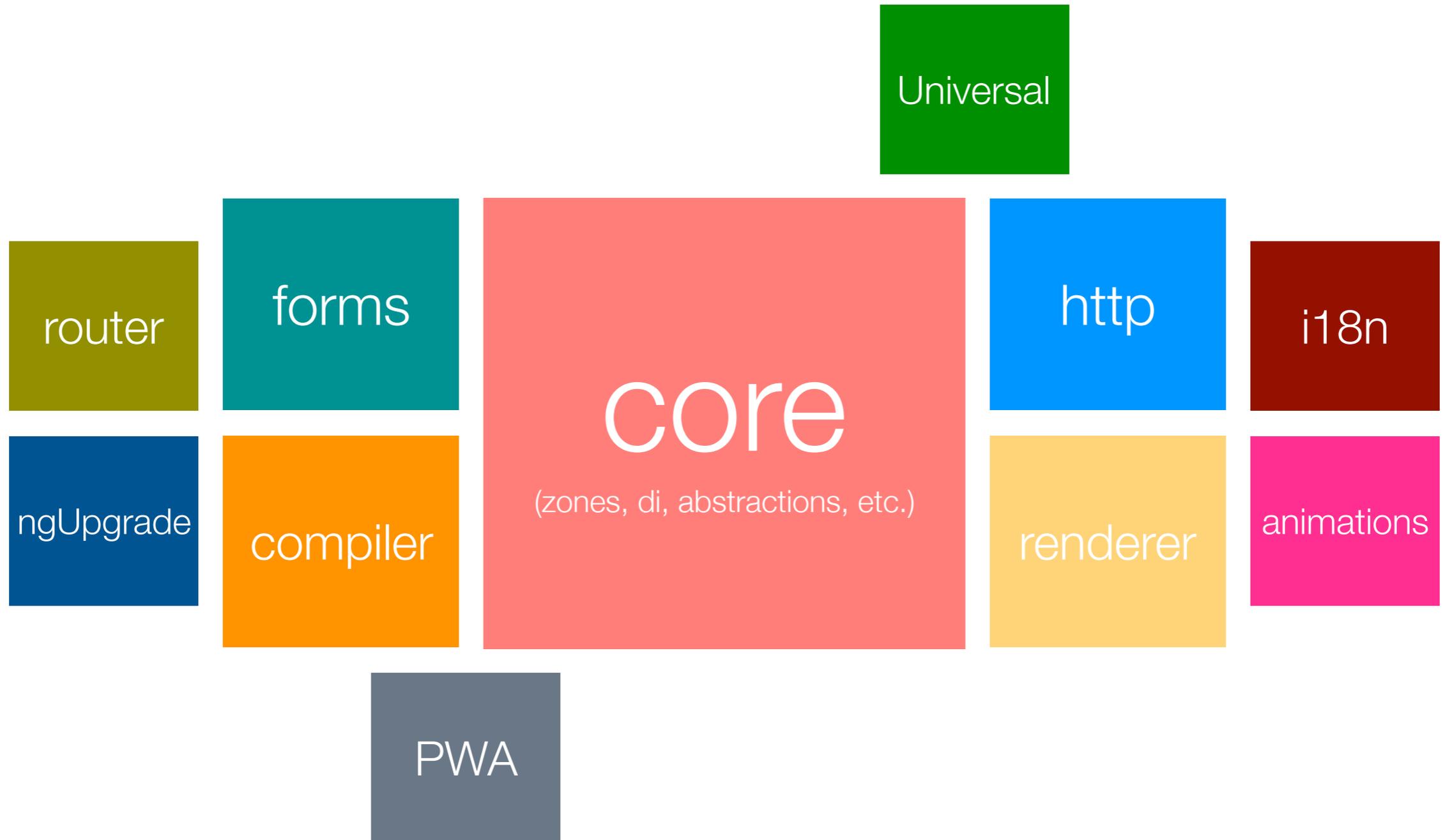
ngUpgrade

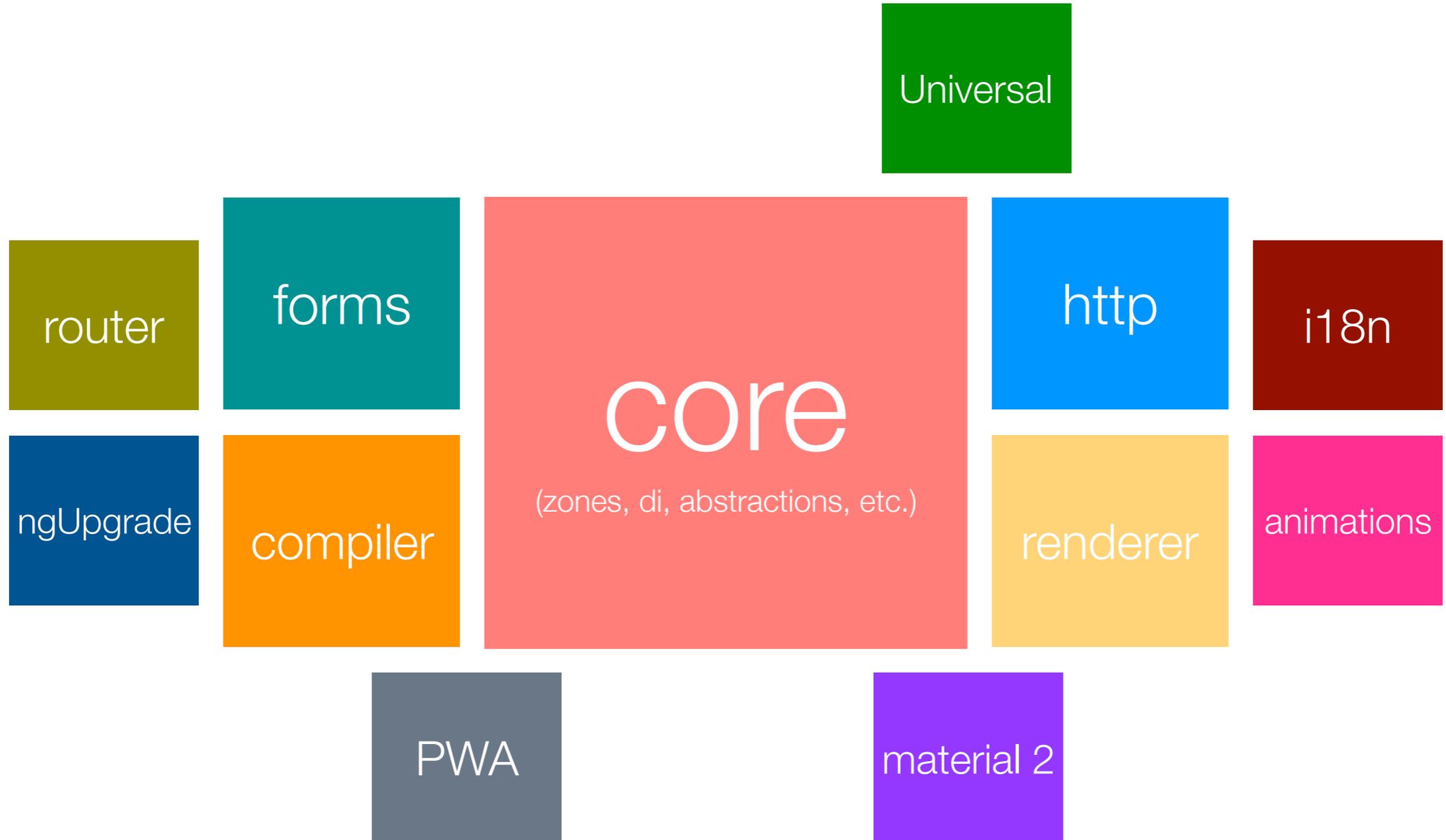
compiler

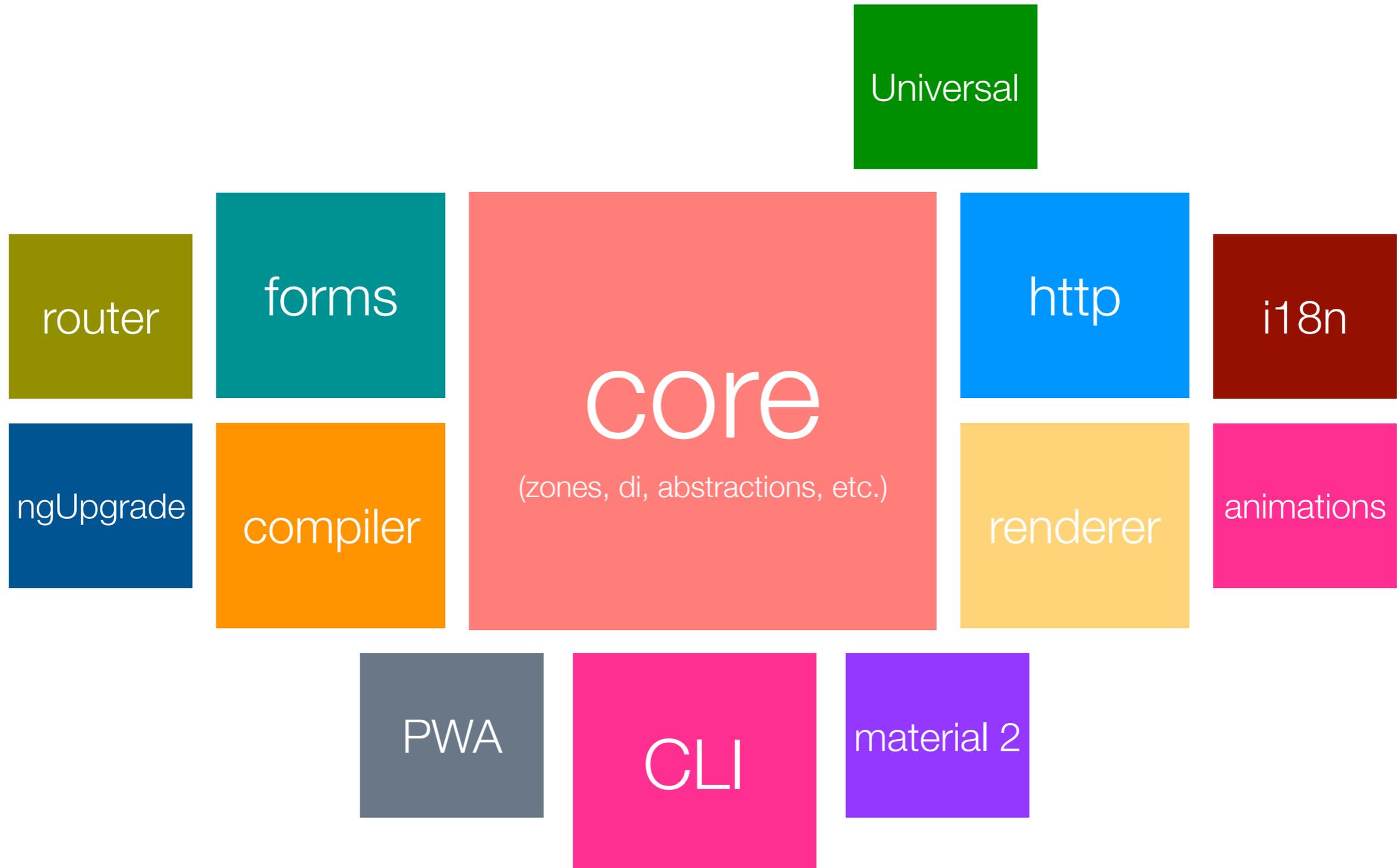
renderer

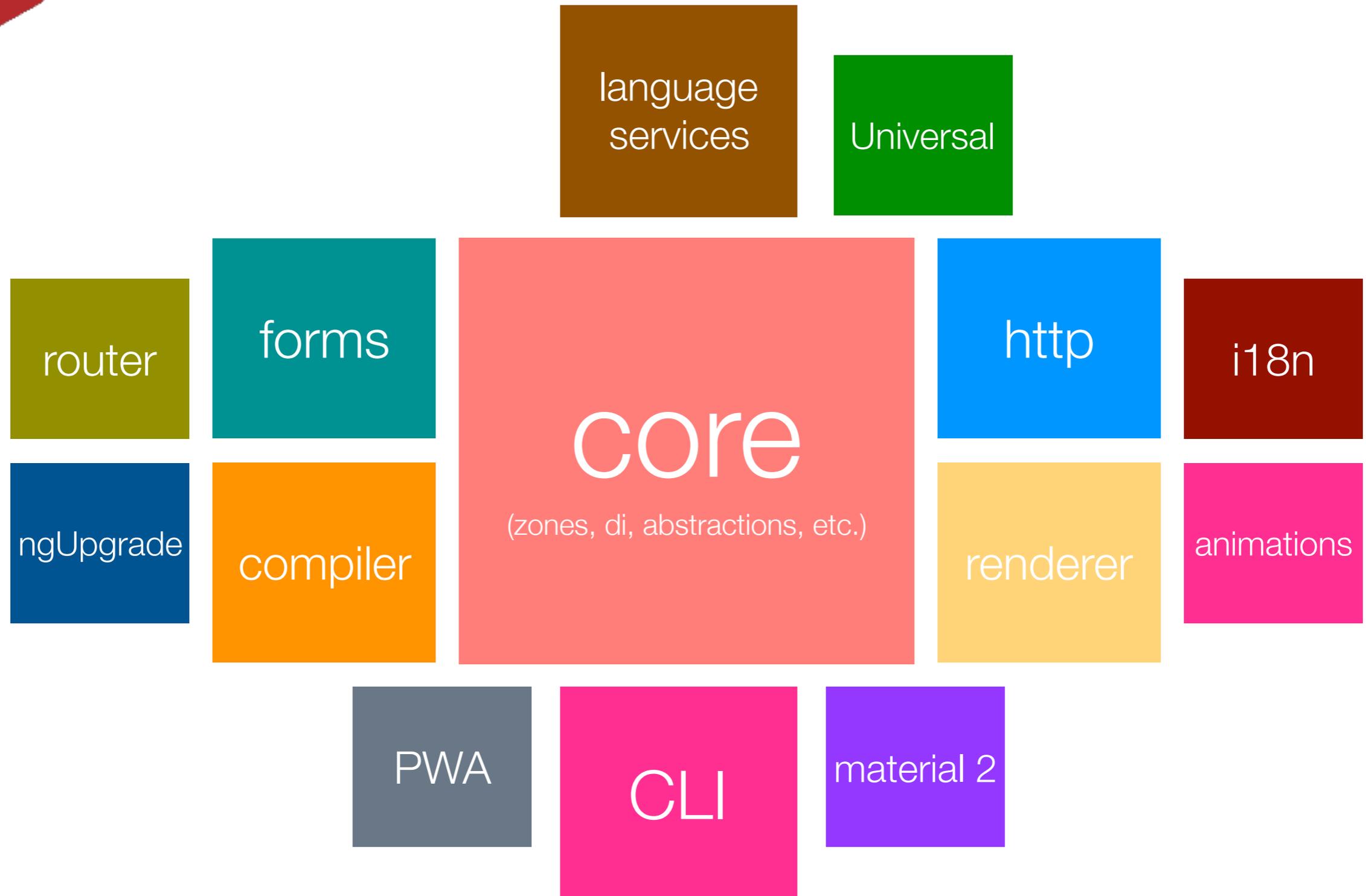
animations

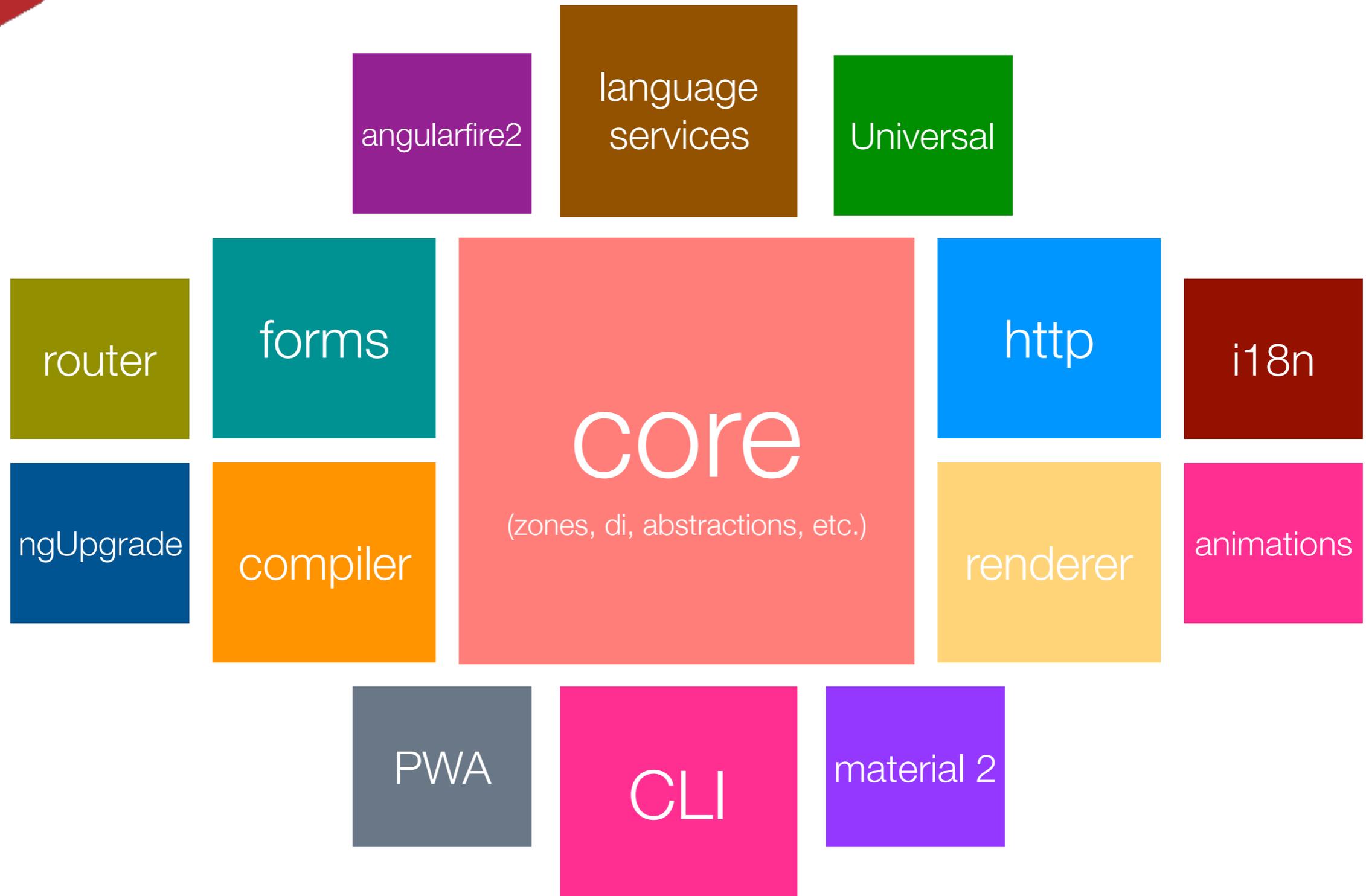


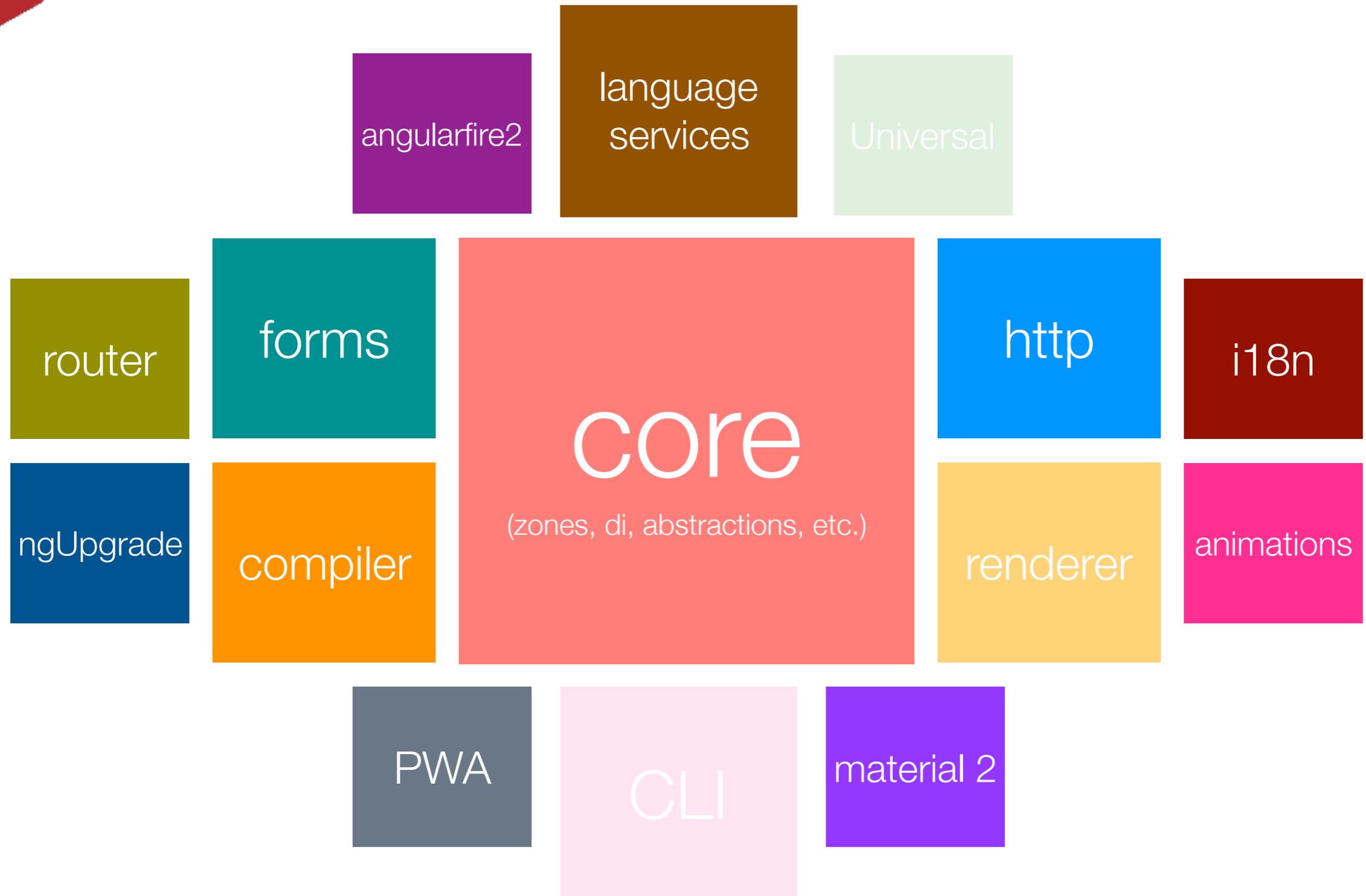














# Angular 2's **Core**

# Core

- Zone.js
- Ultrafast Change Detection
- Dependency Injection
- View Encapsulation



*"A Zone is an execution context that persists across async tasks. You can think of it as thread-local storage for JavaScript VMs."*

*"A Zone is **an execution context** that persists across async tasks. You can think of it as thread-local storage for JavaScript VMs."*

## no-zones.js

```
@Component(...)  
class SimpleComponent {  
  getData() {  
    fetch('https://example.com/data.json')  
      .then(response => response.json())  
      .then(data => {  
        this.users = data;  
        this.cd.detectChanges();  
      });  
  }  
}
```

## no-zones.js

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      .then(data => {  
        this.users = data;  
        this.cd.detectChanges();  
      });  
  }  
}
```

## with-zones.js

```
@Component(...)  
class SimpleComponent {  
  getData() {  
    fetch('https://example.com/data.json')  
      .then(response => response.json())  
      .then(data => this.users = data);  
  }  
}
```

## in-zones.js

```
const old = Promise.prototype.then;
Promise.prototype.then = function () {
  old.apply(Promise.prototype, arguments);
  this.rootCD.detectChanges();
};
```





mhevery / Zone.md

Last active 2 days ago

★ Star 11

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↔ Code

↶ Revisions 3

★ Stars 11

Embed ▾

<script src="https://gist



Download ZIP

TC39 Zone Proposal

example.md

Raw

# Examples

## Logging Zone

```
class LoggingZoneSpec {
  constructor() {
    this.name = 'logging';
    this.prefix = '';
  }

  onInvoke(parentZoneDelegate, currentZone, targetZone, callback, applyThis, applyArg) {
    console.log(this.prefix + 'Enter Zone:', targetZone.name);
    this.prefix += ' ';
    try {
```



mhevery / Zone.md

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↔ Code

↶ Revisions 3

★ Stars 11

Embed ▾

<script src="https://gist



Download ZIP

TC39 Zone Proposal

example.md

Raw

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```

**Renderer**



*"A set of abstract operations  
which can be specialized for a  
specific platform"*

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which can be specialized for a  
specific platform"*



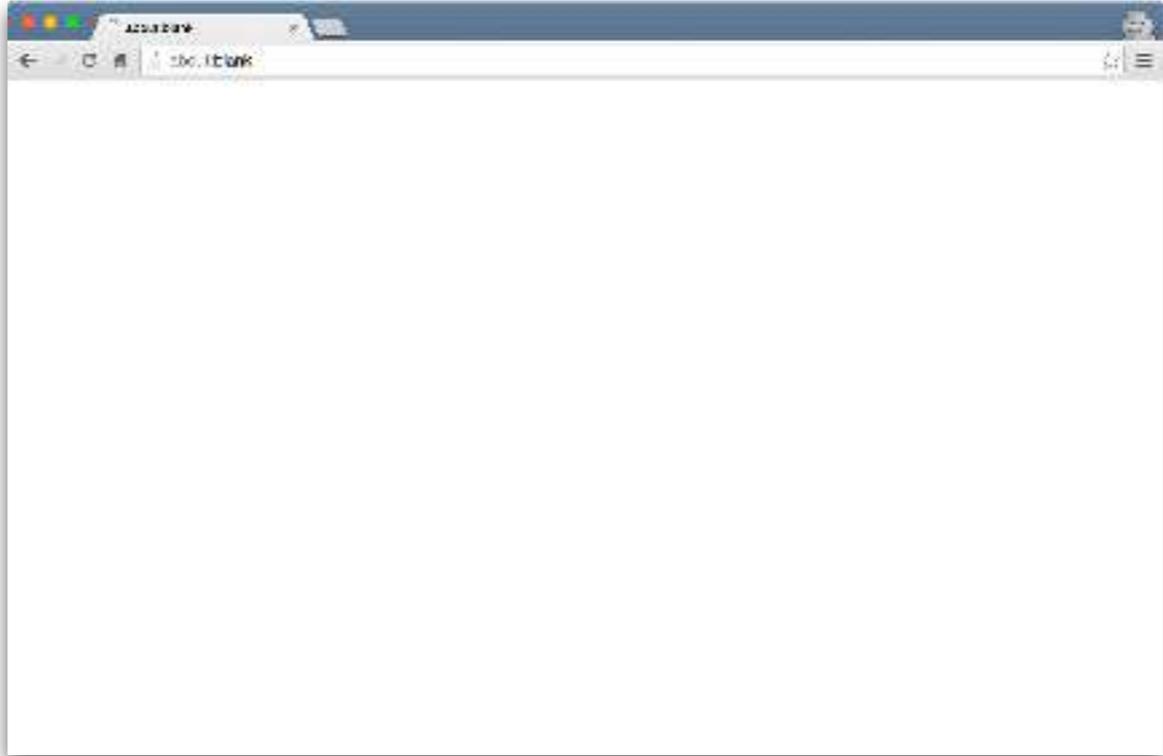
**Client**

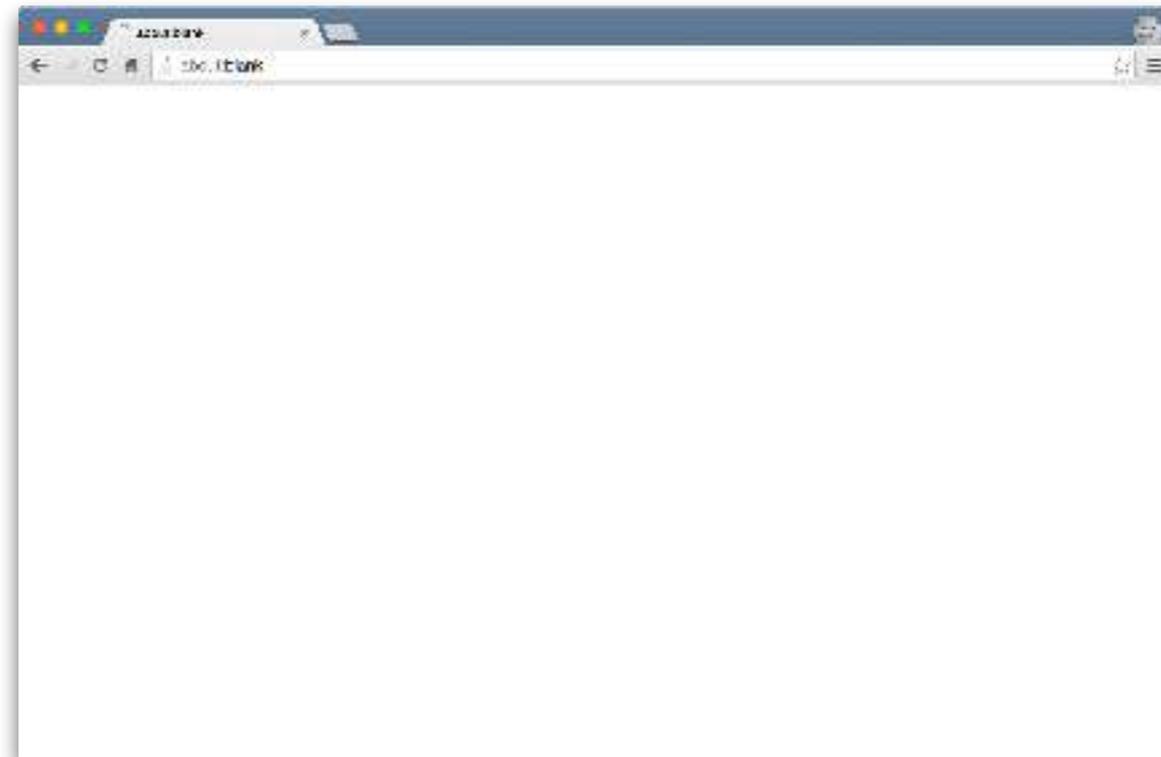
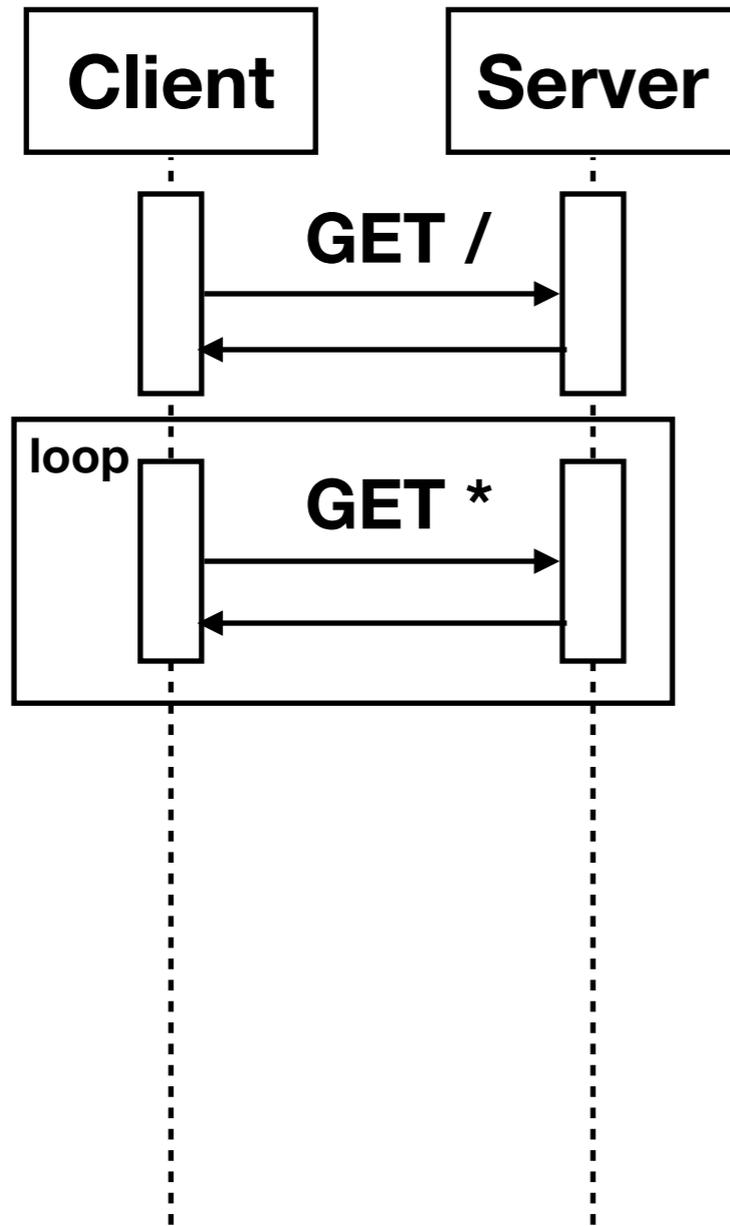
**Server**

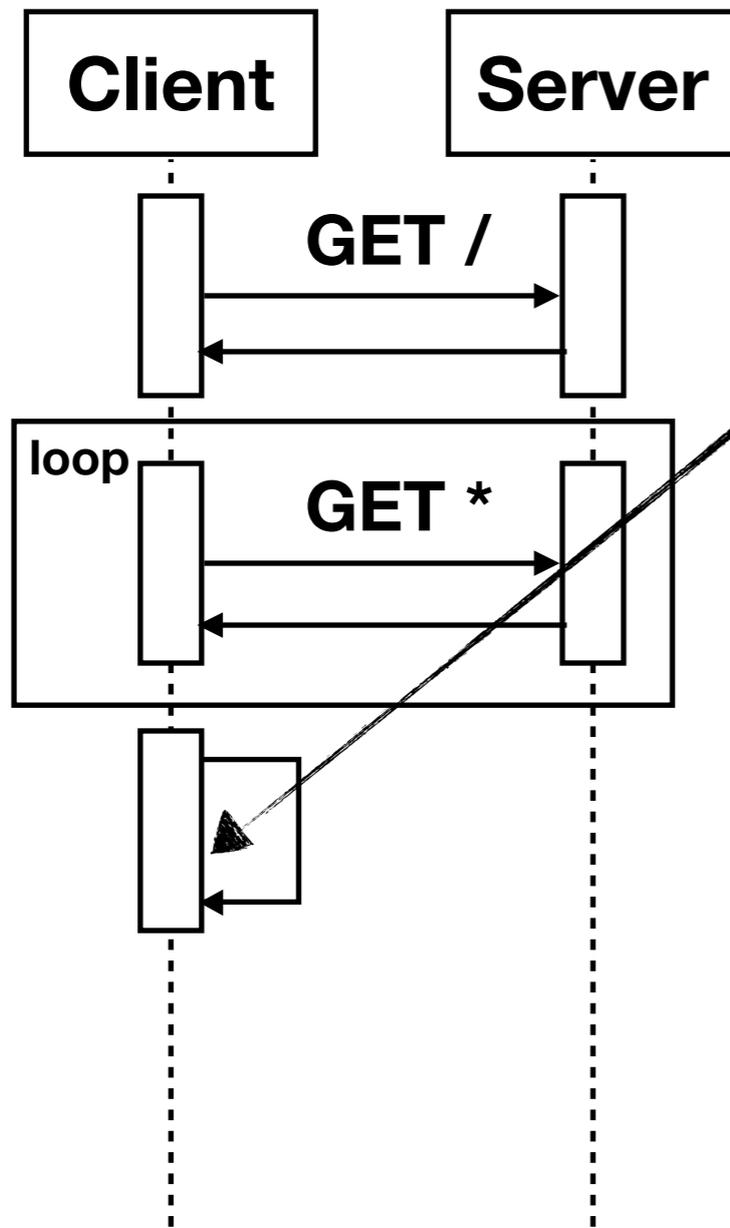


**Client**

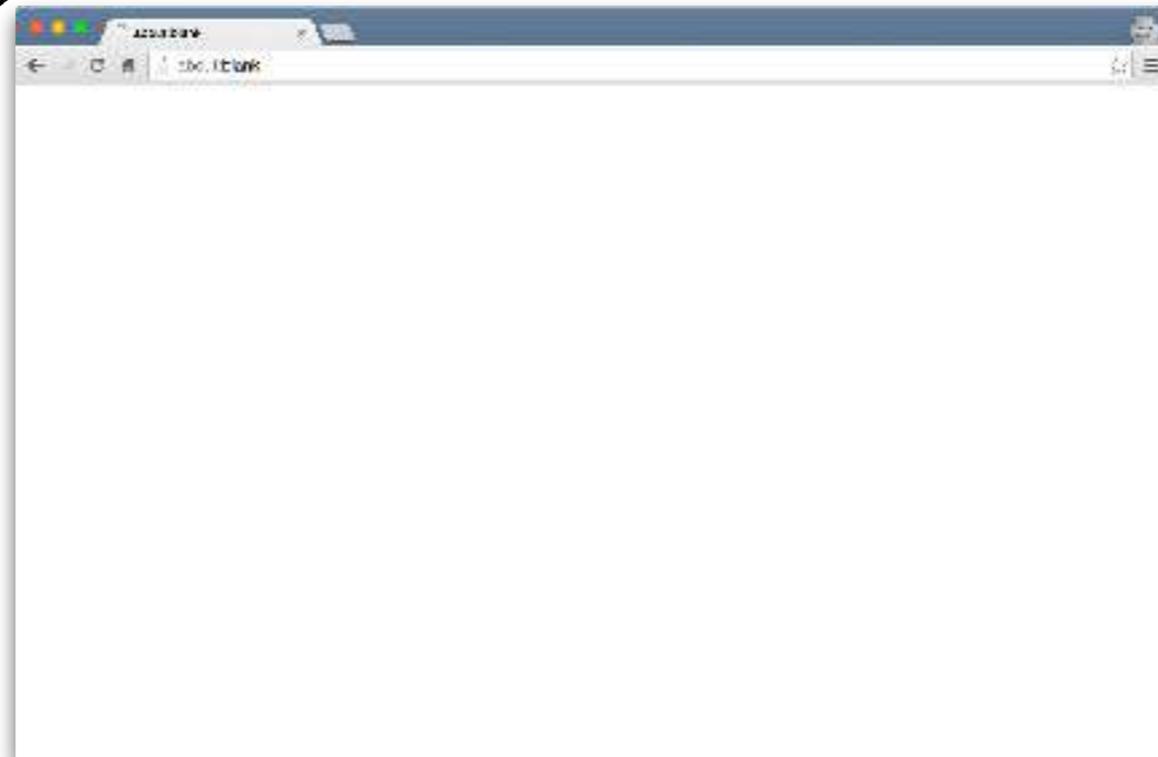
**Server**

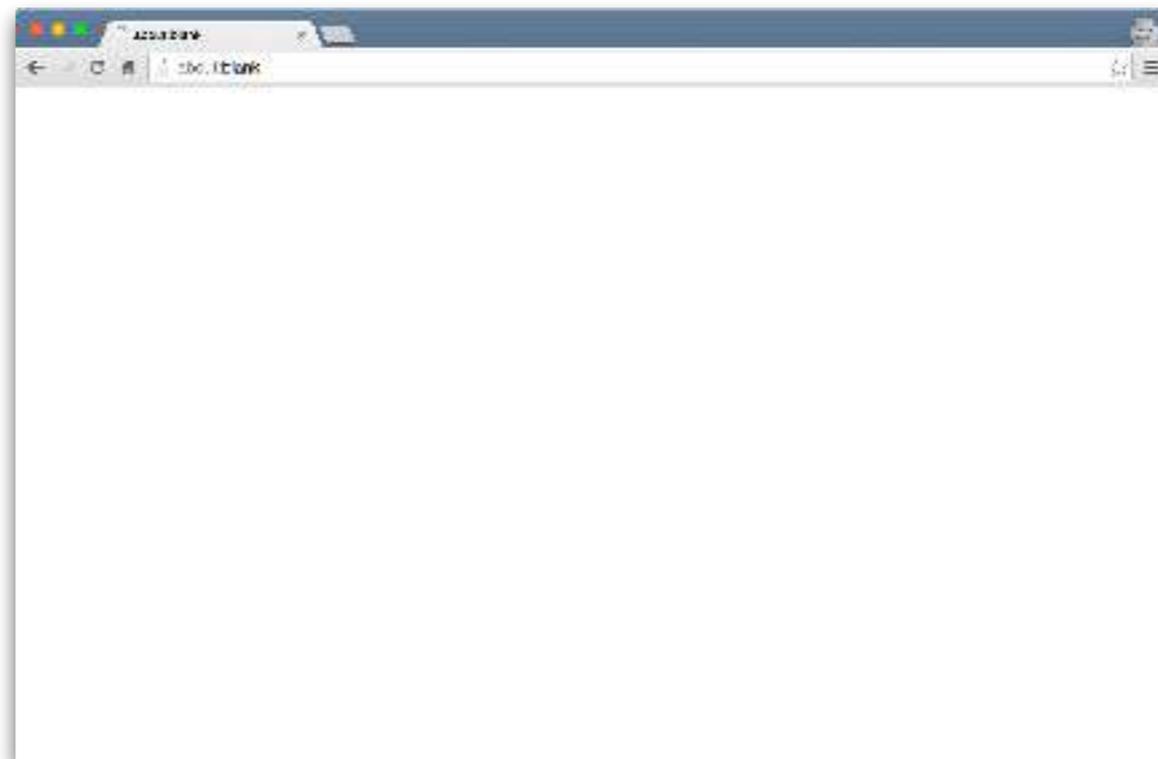
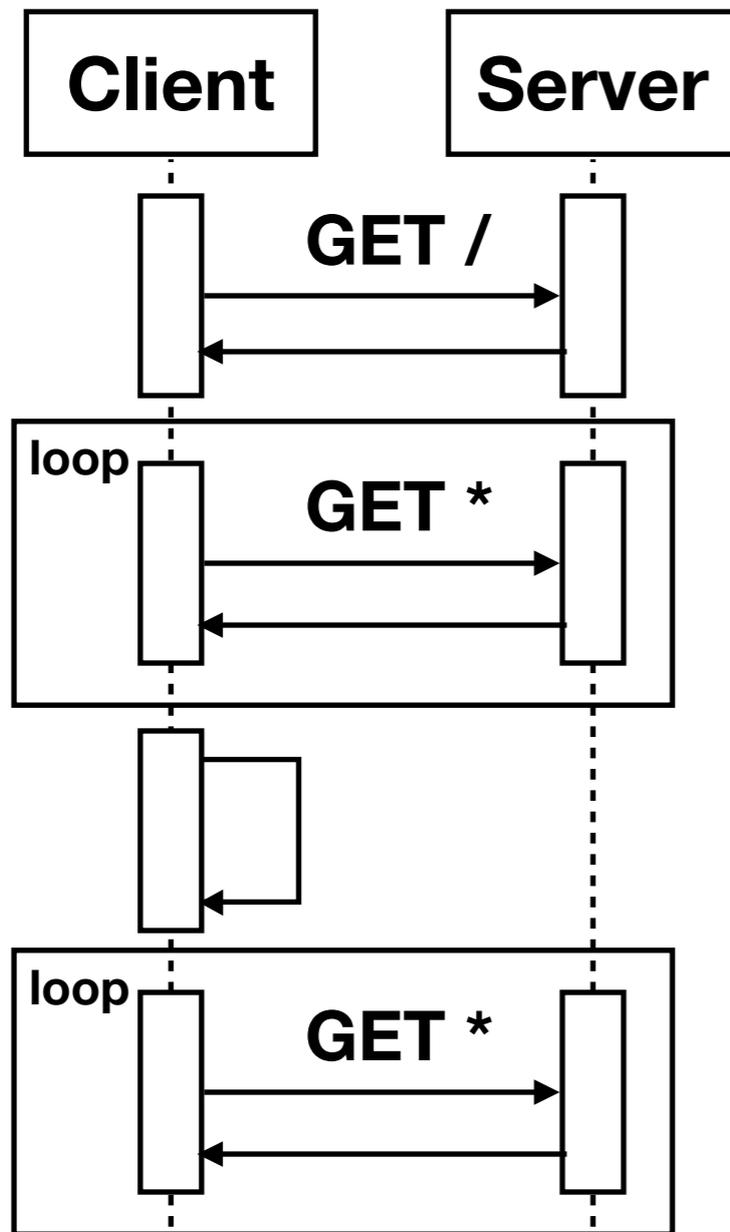


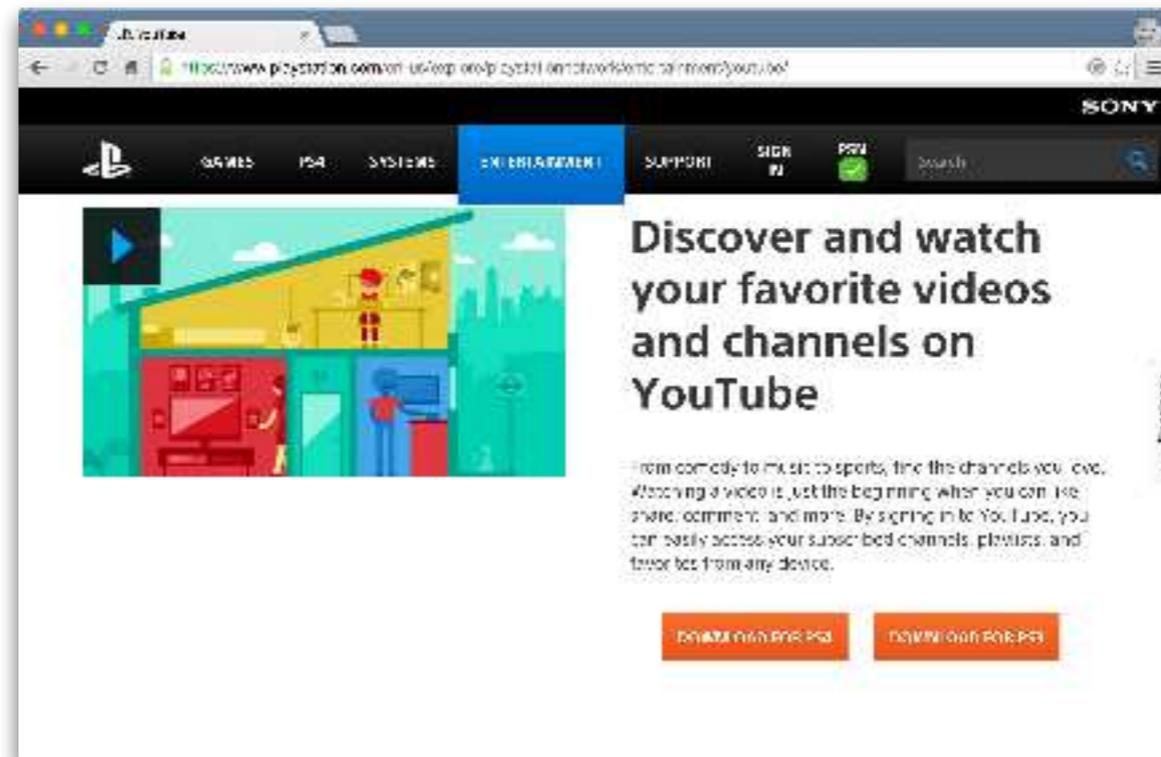
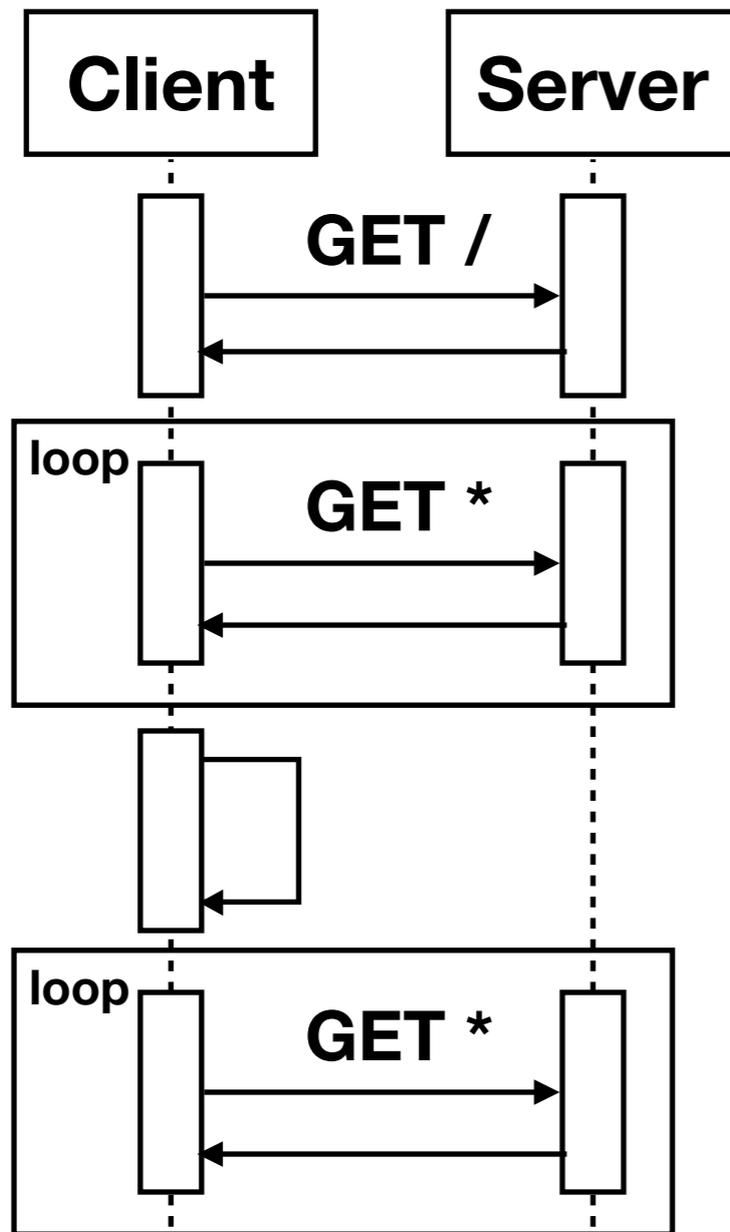




*Running JavaScript*







**server-side rendering**

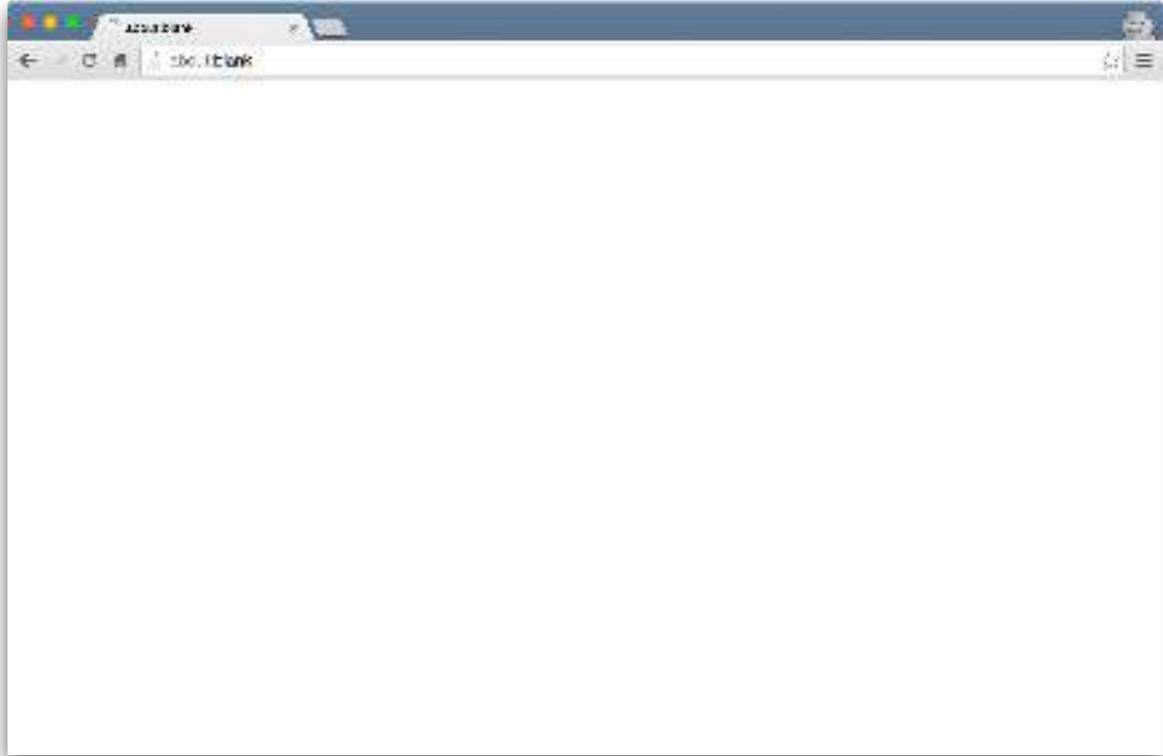
**Client**

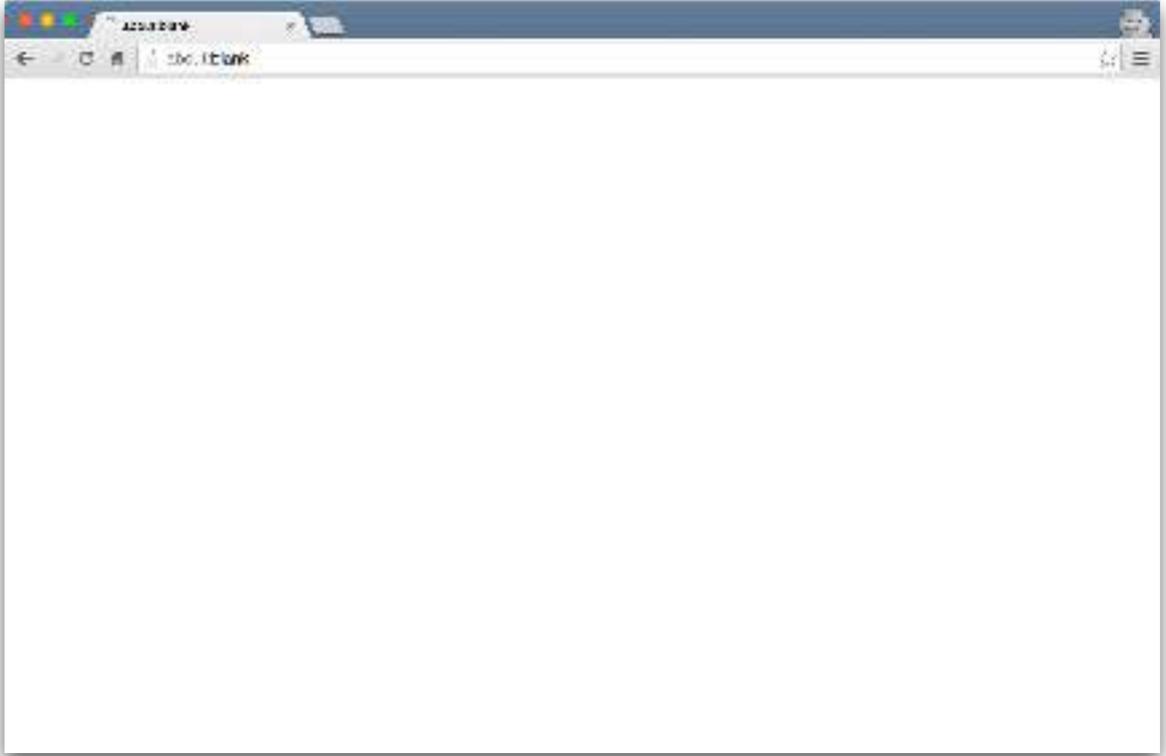
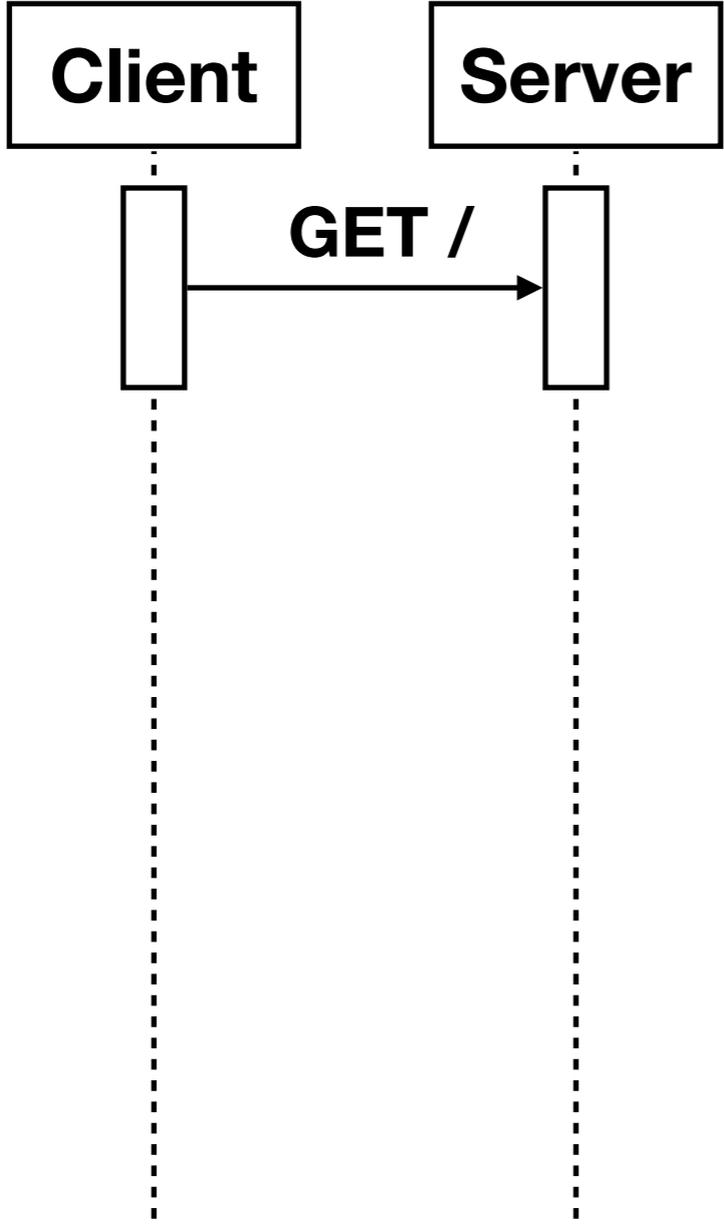
**Server**

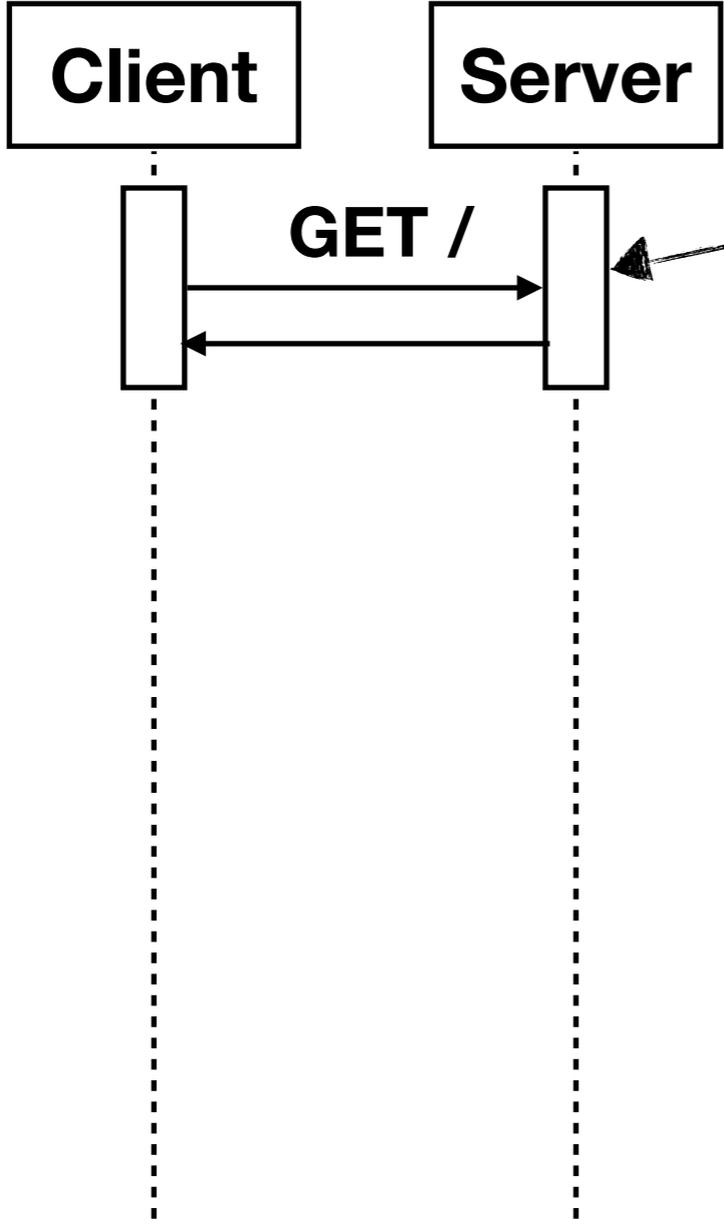


**Client**

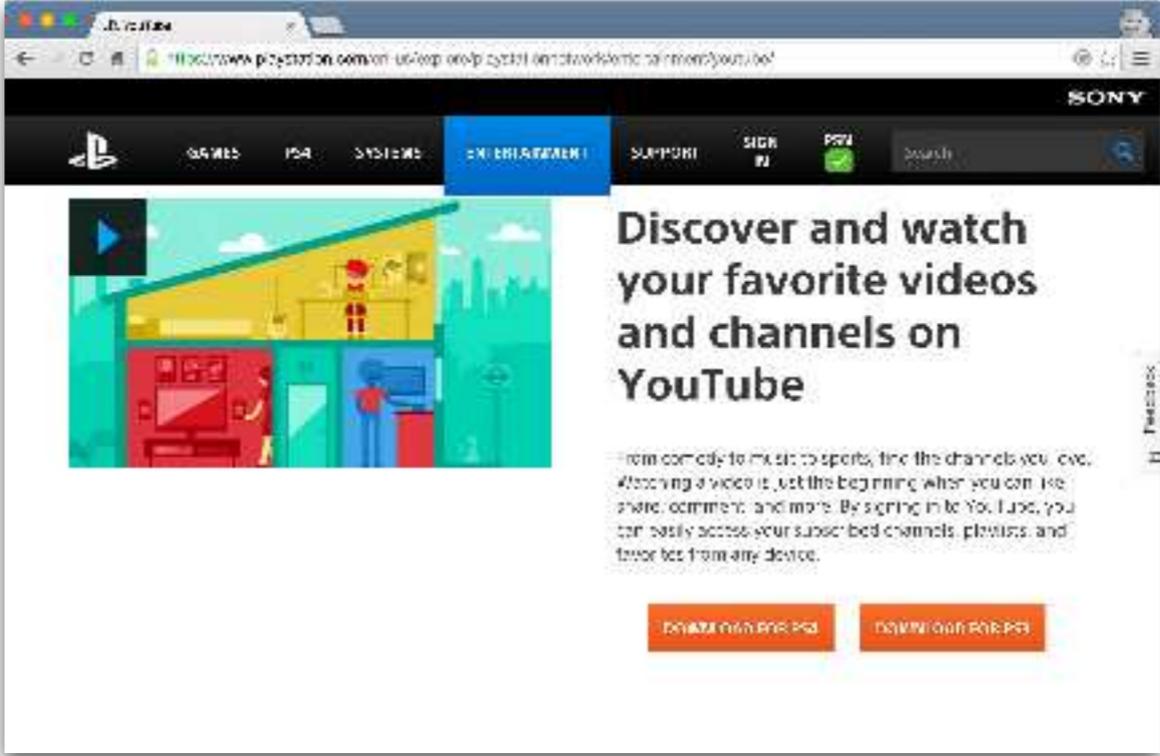
**Server**

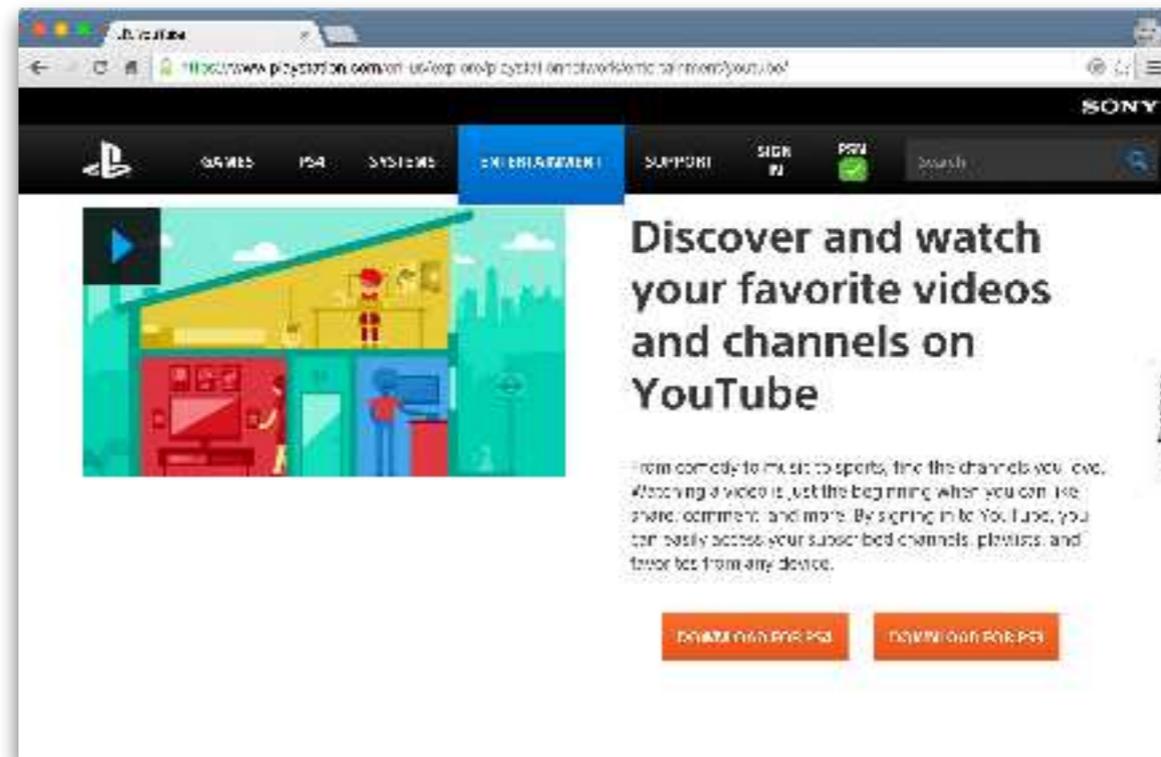
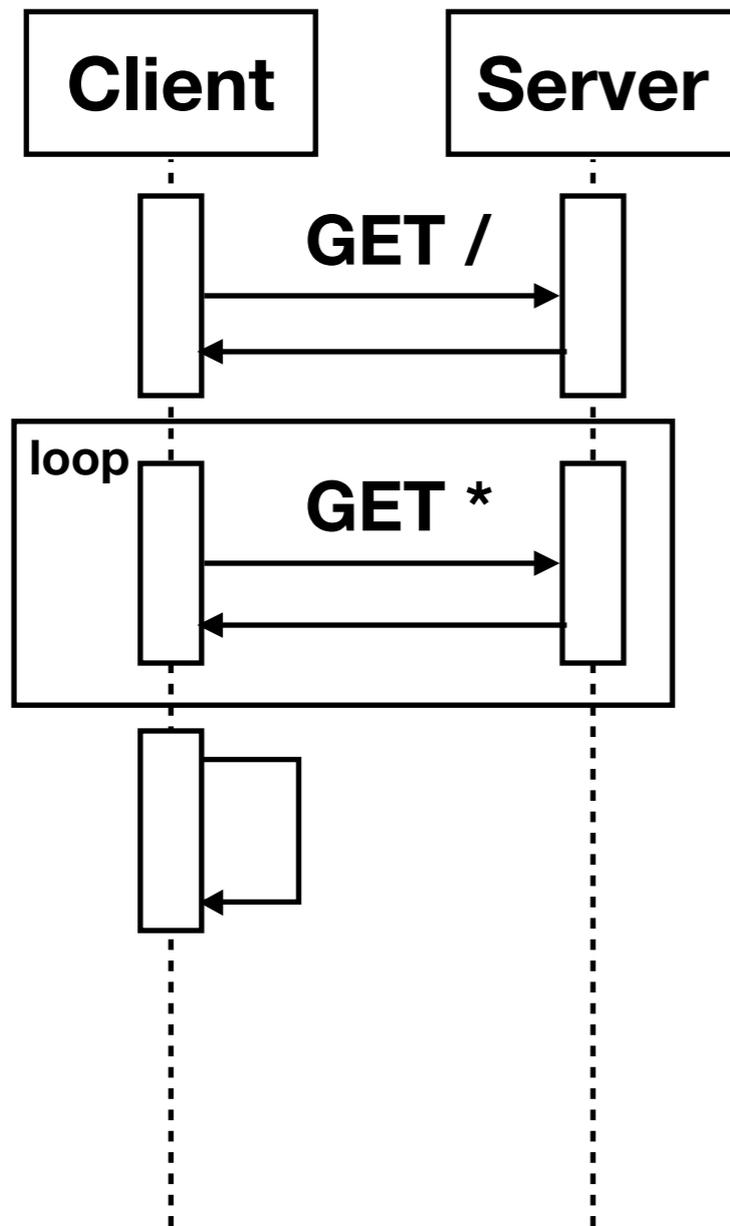




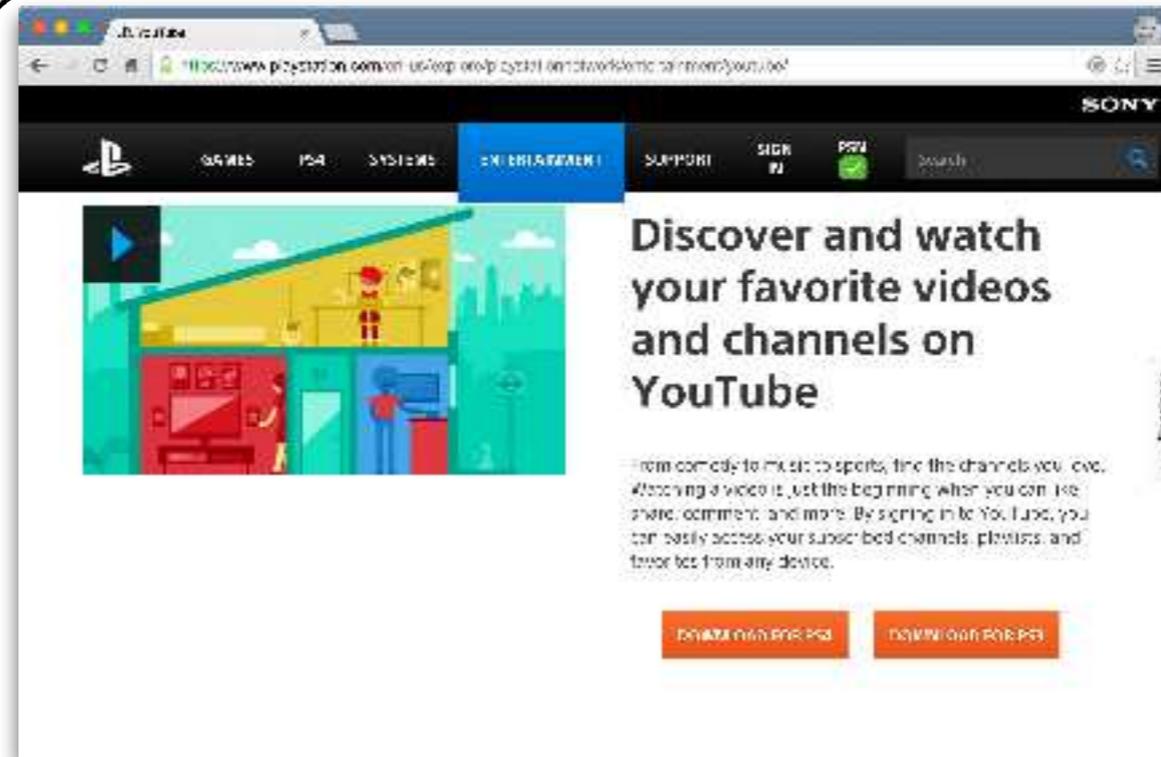
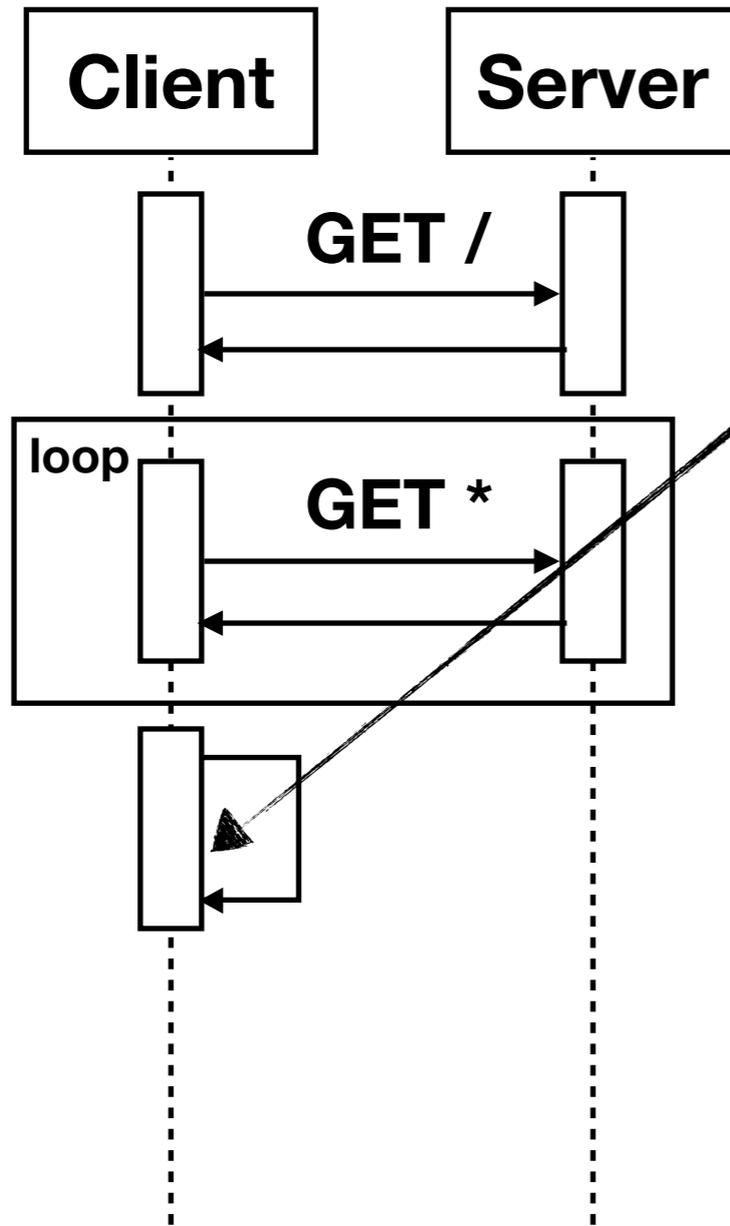


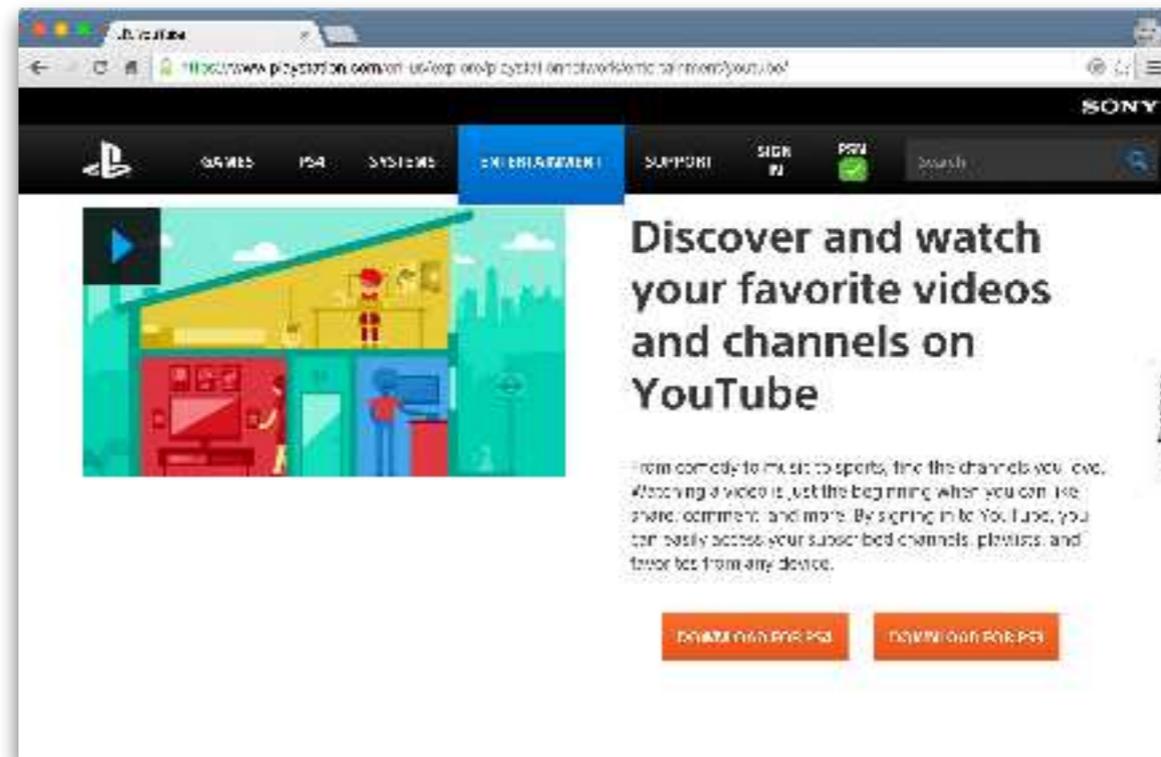
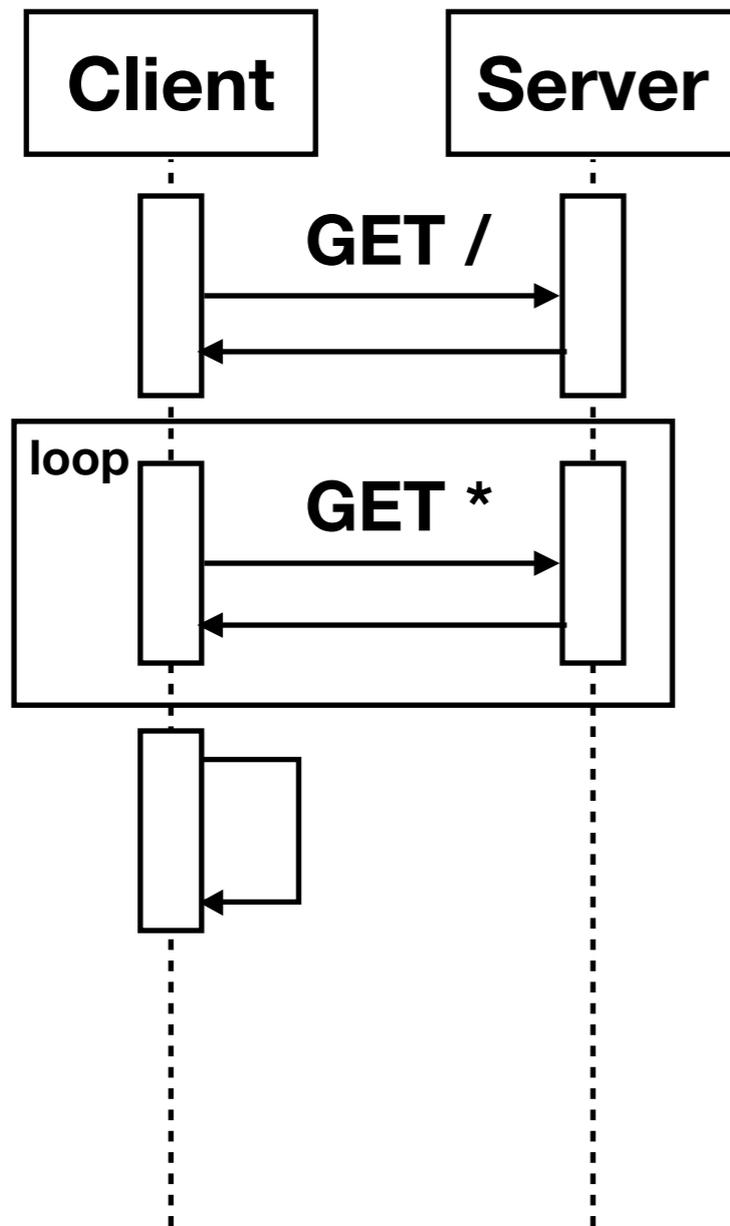
*Running JavaScript*





# Running JavaScript







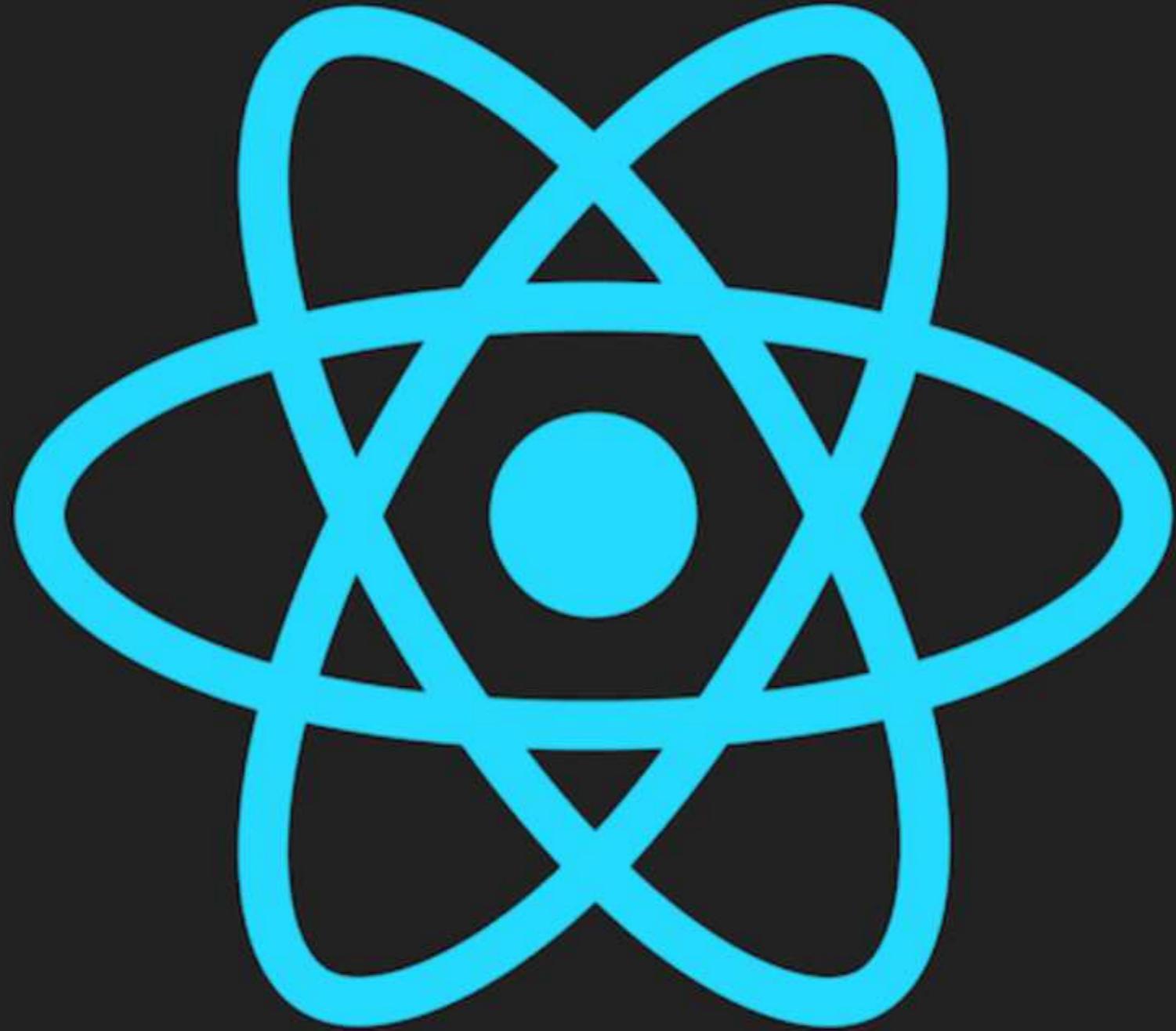
NativeScript

*“NativeScript 2.0  
truly native mobile apps”*

*“NativeScript 2.0*

*truly native mobile apps”*

**why not...**



React Native

# Compiler



*"Compiles your templates to  
JavaScript calls to the renderer"*

# template.html

```
<p>  
  Howdy! Here's a list  
  <form>  
    ...  
  </form>  
</p>
```

# compiled.js

```
...
var parentNode = renderer
  .createViewRoot(declarationAppElement.nativeElement);
_el_0 = renderer
  .createElement(parentNode, 'p', debug(0, 0, 0));
_text_1 = renderer
  .createText(_el_0, '\n  Howdy! Here\'s a list', debug(1, 0, 3));
_text_2 = renderer
  .createText(parentNode, '\n\n', debug(2, 3, 4));
_el_3 = renderer
  .createElement(parentNode, 'form', debug(3, 5, 0));
...
```

*Compiler works run-time  
and build time*

*Single instance of  
the renderer*

# Optimizations

- Payload reduction (tree-shaking)
- Pre-compilation
- Ultra-fast change detection
- WebWorkers





**Rob Eisenberg**

@EisenbergEffect



Following

If your SPA framework is larger than 500k after minification, you might want to reconsider. That's probably not the best choice.

RETWEETS

23

LIKES

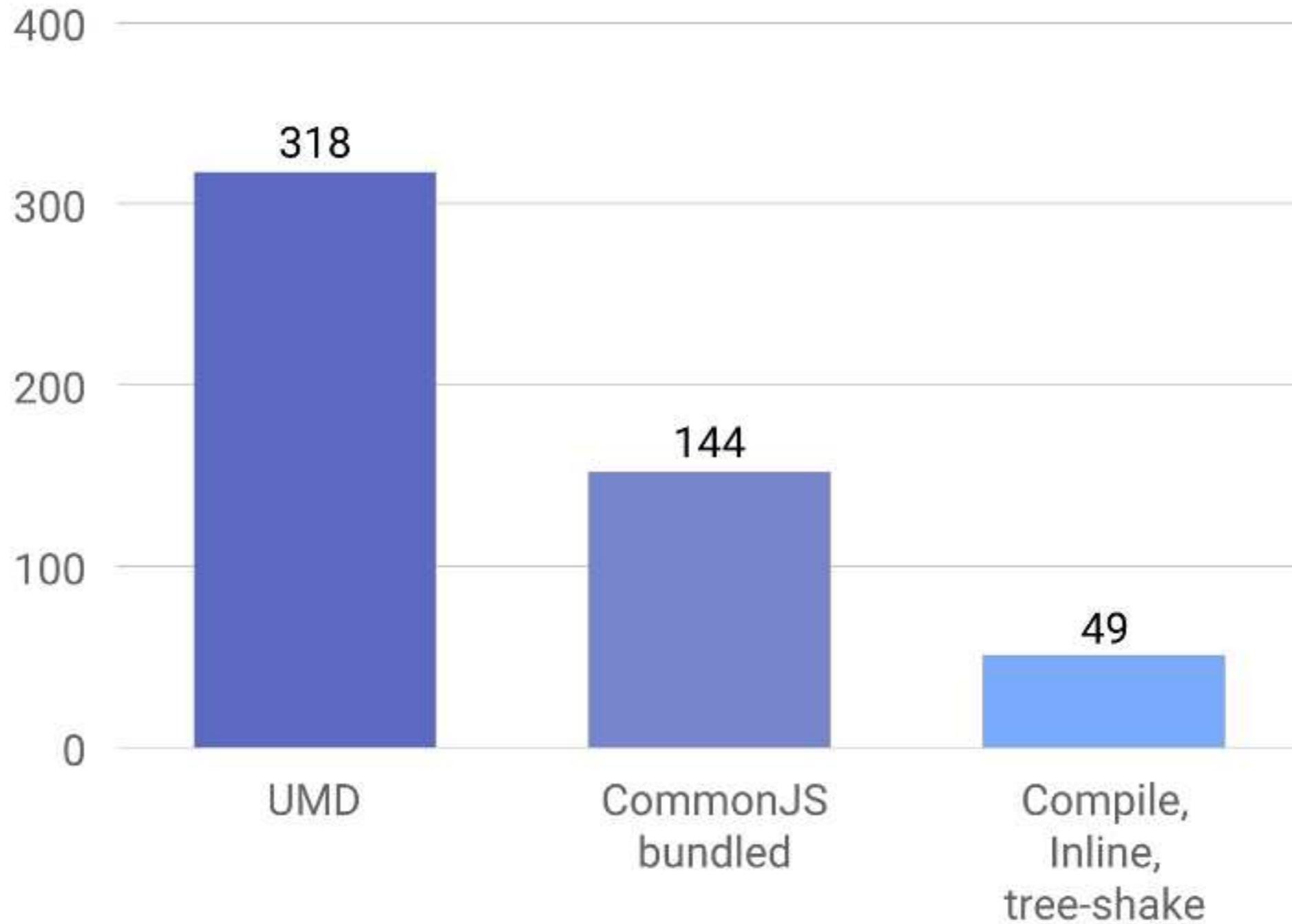
19



10:11 PM - 9 Mar 2016



# Size (in KB, gzipped)





@ 爆笑gif图

angular/**mobile-toolkit**

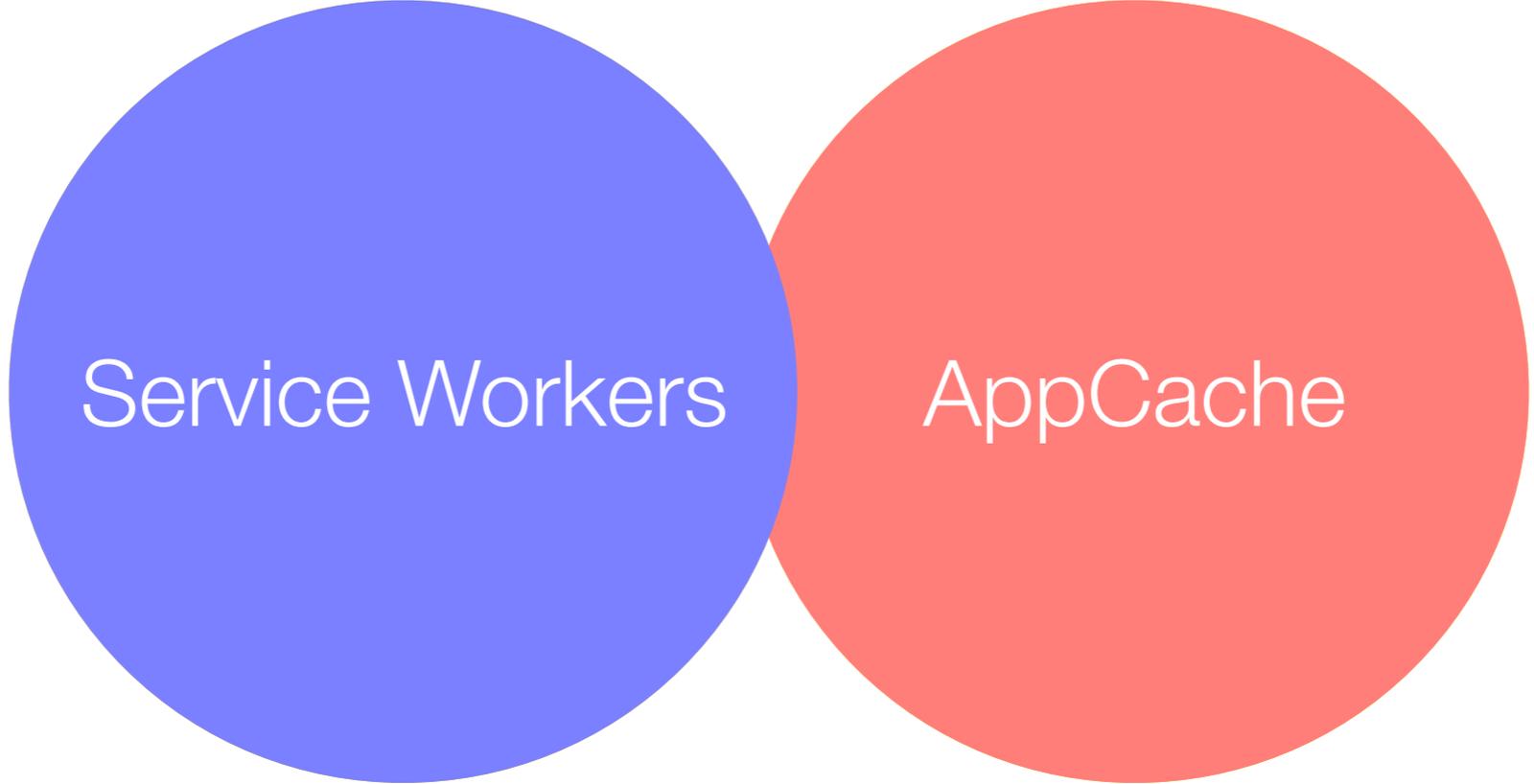
# **Progressive enhancement** **for web applications**

# mobile-toolkit

- Offline access to static content
- Notifications for new versions
- Efficient download of deltas
- Support of push notifications
- AppShell

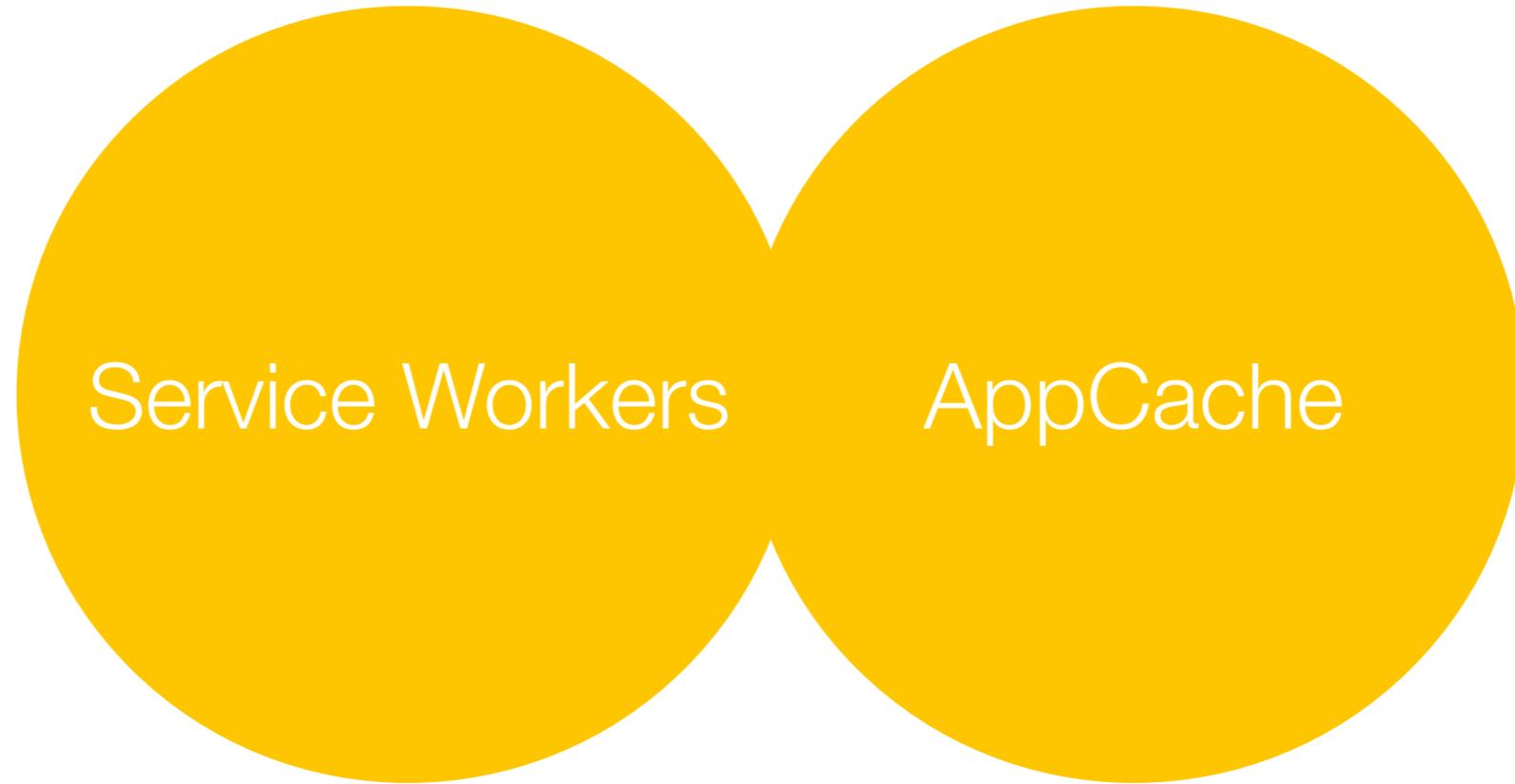


# **Service Workers** **and** **AppCache**



Service Workers

AppCache

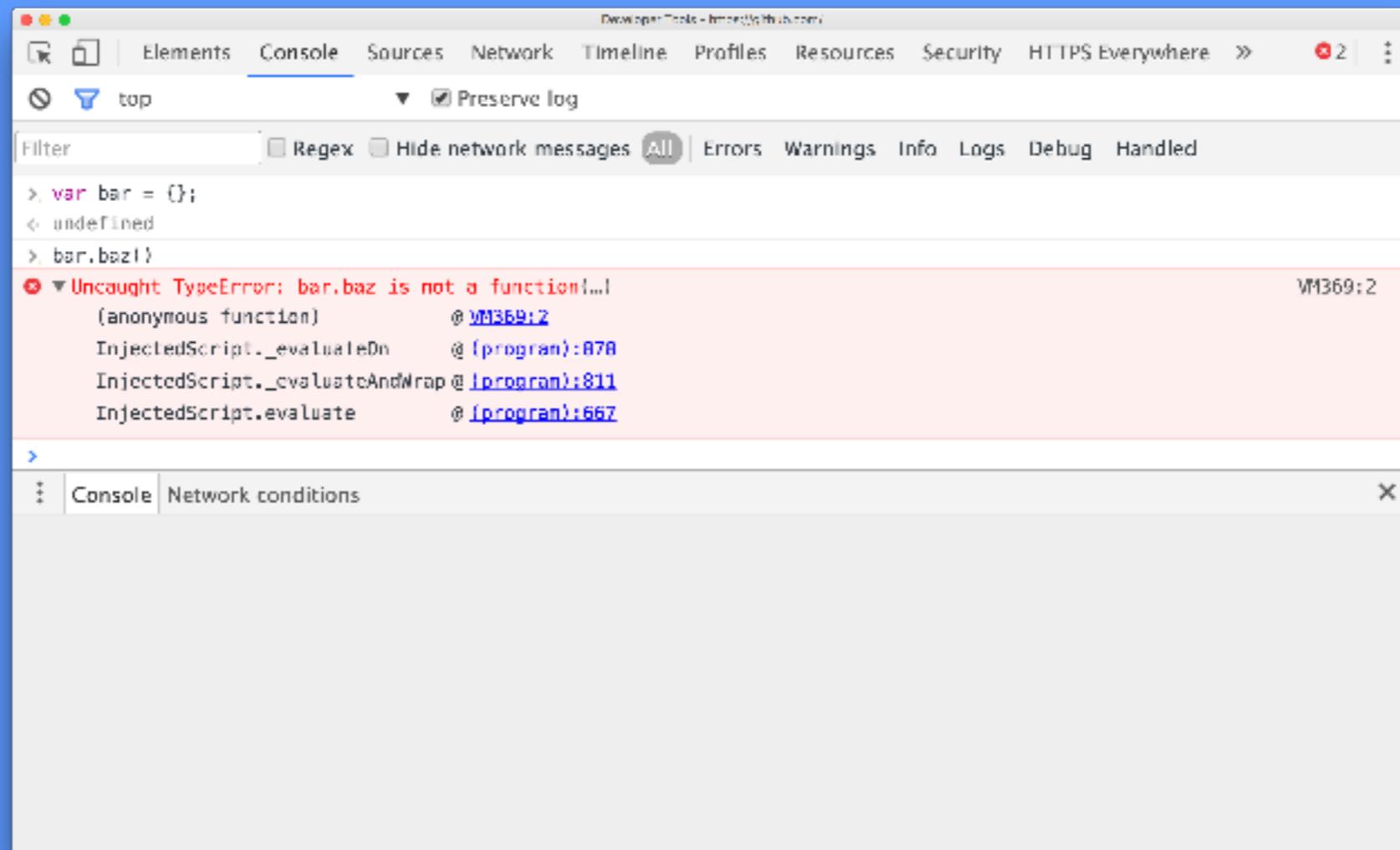


**=**

**~91.8%**

**Development**  
experience

# Typical JavaScript experience



# Angular is...

- Built with TypeScript
  - Compile-time type checking
  - Great IDE/text editors support
- Analyzable templates



# Type-checking and IntelliSense in templates

- app.ts

```
1 import {Component} from 'angular2/core'
2
3 @Component({
4   template: `

# style]='font'></h1> 5 <div>{{person.address.street}}</div> 6 <span (click)='updatePerson("test")'></span>` 7 }) 8 class Foo { 9 person = { 10 /** Full name */ 11 name: "John Doe", 12 address: { 13 /** Street number and address */ 14 street: "1 Happy St", 15 zip: 98118 16 } 17 }; 18 19 font: string; 20 updatePerson(name: string){ /* TODO */} 21 } 22


```

# Tracking: Language services provide intellisense for Angular 2 templates #7482

New Issue

 **Open** mhevery opened this issue 15 days ago · 4 comments



mhevery commented 15 days ago

Angular member + 

We plan to use the extension API tracked by [TypeScript issue #6508](#) to provide language services inside template strings of a `@Component` decorator as well as reuse these services in loose HTML files.

## Features

The features we plan to support are,

- Syntax and semantic code highlighting
- Syntactic and semantic error reporting
- Completion lists for HTML built-in elements and referenced directives
- Completion list for data-binding expression
- Parameter lists for data-binding function calls
- Go-to definition on attributes, elements and binding expressions

A prototype of these features was already implemented by Microsoft as part of the work to validate the [their extensibility](#) and the referenced issue has an animated GIF that shows the prototype in action.

This work is to use the Angular 2's template parser, instead of a custom parser, as well as using the Angular 2 offline-compiler metadata to describe the components allowing libraries (such as Material) to be self-describing.

Labels

**hotlist: A2 Blocking**

Milestone

Angular 2 Release...

Assignee

 **chuckjaz**

Notifications

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You're receiving notifications because you're subscribed to this thread.

4 participants





**Already supported by  
some IDEs**

**Still immature...**





**JavaScript Daily**

@JavaScriptDaily



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# Community-Driven Best Practices and Style Guidelines for Angular 2 Application Development:



**mgechev/angular2-style-guide**

angular2-style-guide - Community-driven set of best practices and style guidelines for Angular 2 application development

[github.com](https://github.com)

RETWEETS

**57**

LIKES

**107**



7:10 PM - 12 Apr 2016







**JavaScript Daily**

@JavaScriptDaily



**Follow**

The Official Angular 2 Style Guide:  
[angular.io/styleguide](http://angular.io/styleguide)

RETWEETS

**90**

LIKES

**120**



12:11 PM - 5 May 2016



Using style guide in  
**your project**

# Enforcing common style

# Enforcing common style

- Fork the official style guide
  - *Modify the styles according to your needs*

# Enforcing common style

- Fork the official style guide
  - *Modify the styles according to your needs*
- Introduce the style guide to your team

# Enforcing common style

- Fork the official style guide
  - *Modify the styles according to your needs*
- Introduce the style guide to your team
- Verify that each individual code change follows it

# Code review process

# HOW TO MAKE A GOOD CODE REVIEW



AT LEAST WE  
DON'T NEED TO  
OBFUSCATE IT  
BEFORE  
SHIPPING

*RULE 1: TRY TO FIND  
AT LEAST SOMETHING  
POSITIVE*

**manual  
boring  
error-prone**

codelyzer

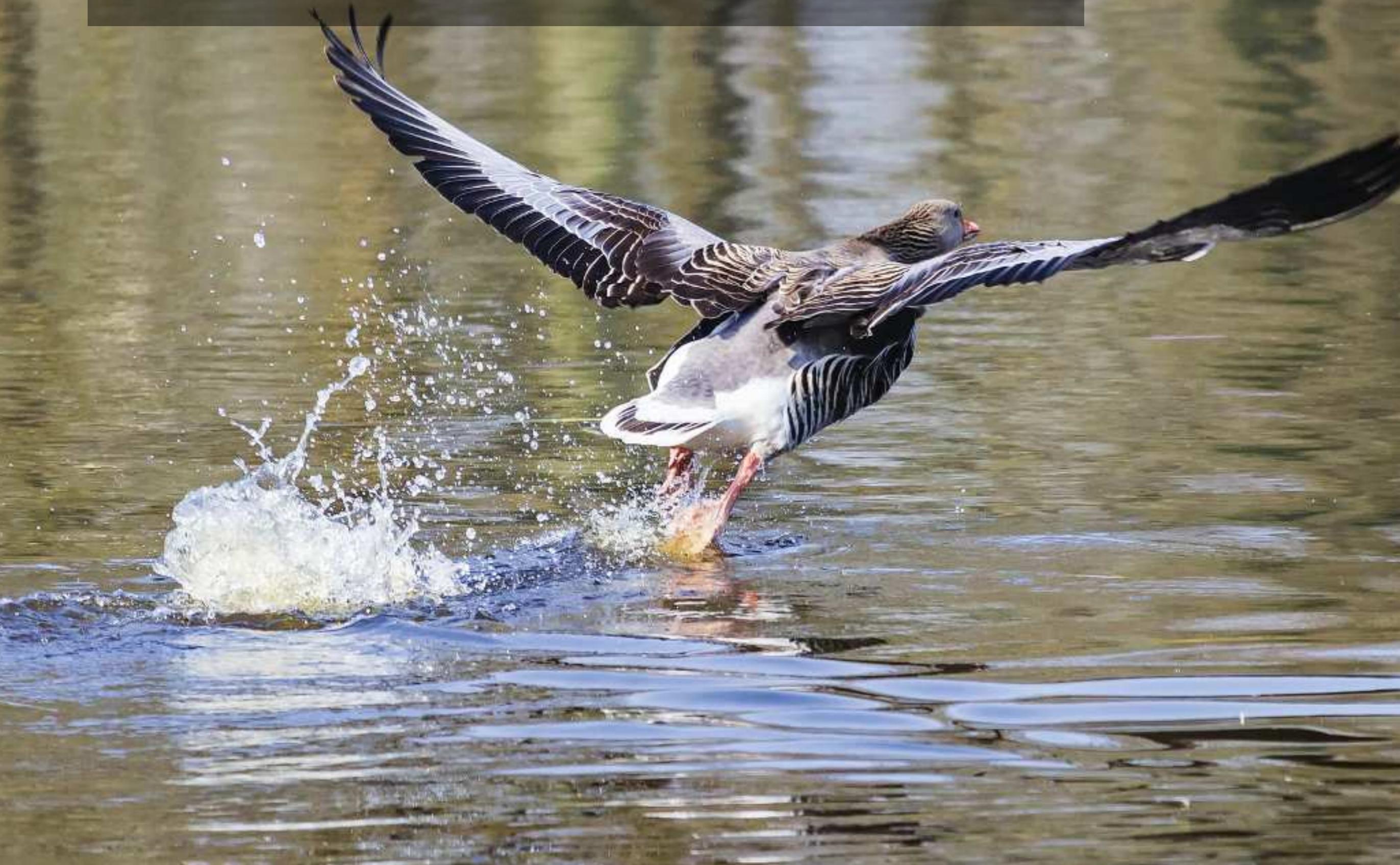
*"codelyzer is a project which aims to enforce common style and verify correctness of your program"*



Thanks for flying Vim (bash)

```
~/Projects/angular2-seed master v
```

# Where to start?



angular-**cli**

ng new hello-world

# angular-cli:

- Quick bootstrap of projects
- Generating:
  - Components
  - Services
  - Directives
  - Pipes
- Support for offline apps
- many others...



**angular2**-seed

# angular2-seed

- TypeScript transpilation
- Statically typed dev and prod builds
- Out of the box unit-testing
- Test coverage
- e2e testing with protractor
- Static code analyzer



# Resources:

- [angular.io](http://angular.io)
- [github.com/angular/angular](https://github.com/angular/angular)
- [github.com/angular/mobile-toolkit](https://github.com/angular/mobile-toolkit)
- [github.com/angular/angular-cli](https://github.com/angular/angular-cli)
- [github.com/mgechev/angular2-seed](https://github.com/mgechev/angular2-seed)



# Thank you!



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